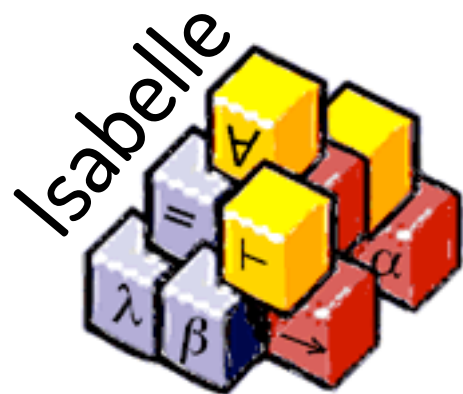
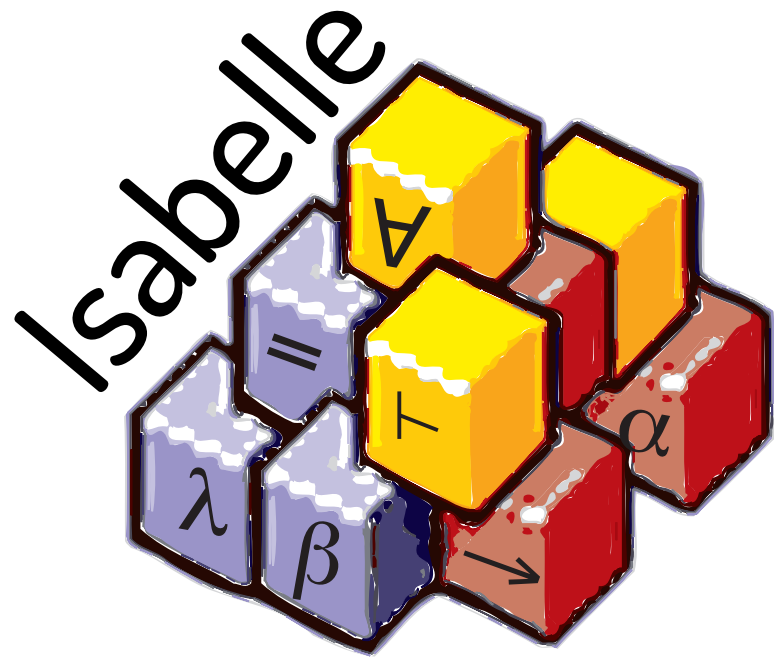


Robust, Semi-Intelligible Isabelle Proofs from ATP Proofs



Steffen Smolka
Advisor: Jasmin Blanchette

ITPs



vs.

well suited for
large formalizations
but
require intensive
manual labor

ATPs



Vampire

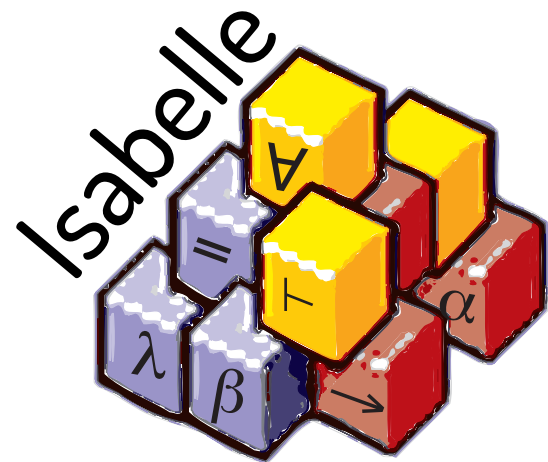
LEO-II



SATALLAX

fully automatic
but
no proof
management

ITPs



well suited for
large formalizations
but
require intensive
manual labor



ATPs



fully automatic
but
no proof
management

Scratch.thy (~/)

```
lemma "length (tl xs) ≤ length xs"
```



Sidekick

Theories

100%

☒ Auto update

Update

Detach

```
proof (prove): step 0
```

```
goal (1 subgoal):
```

```
1. length (tl xs) ≤ length xs
```



Output

Raw Output

README

Symbols

Scratch.thy (~/)

```
lemma "length (tl xs) ≤ length xs"  
sledgehammer
```

100%

☒ Auto update

Update

Detach

Sledgehammering...



Output

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Scratch.thy (~/)

lemma "length (tl xs) $\leq$ length xs"**sledgehammer**

100%

☒ Auto update

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Sledgehammering...

"spass": Try this: `by (metis diff_le_self length_tl)` (17 ms).

Output

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```
lemma "length (tl xs) ≤ length xs"  
sledgehammer
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Sidekick

Theories

100%

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Sledgehammering...

"spass": Try this: `by (metis diff_length_tl)` (17 ms).



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```
lemma "length (tl xs) ≤ length xs"  
by (metis diff_le_self length_tl)
```

100%

☒ Auto update

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Exploit ATPs,
but don't trust them.

LCF Principle (Robin Milner):

Have all proofs checked by the
inference kernel.



⇒ ATP proofs must be **reconstructed** in Isabelle.

Approach A: Metis One-Liners

```
lemma "length (tl xs) ≤ length xs"  
by (metis diff_le_self length_tl)
```

↑
proof method

← →
lemmas

Approach A: Metis One-Liners

```
lemma "length (tl xs) ≤ length xs"  
by (metis diff_le_self length_tl)
```

↑
proof method

↖ ↗
lemmas

external ATPs: find proof
given 100s of facts

Metis: re-find proof given
only necessary facts

Approach A: Metis One-Liners

```
Lemma "length (tl xs) ≤ length xs"  
by (metis diff_le_self length_tl)
```

↑
proof method

↖ ↗
lemmas

external ATPs: find proof
given 100s of facts

Metis: re-find proof given
only necessary facts

+ usually fast and reliable

+ lightweight

- cryptic

- sometimes slow (several seconds)

- on avg. 5% “loss”

Approach B: Detailed Isar Proofs

```
lemma "length (tl xs) ≤ length xs"
proof -
  have "∧x1 x2. (x1::nat) - x2 - x1 = 0 - x2"
    by (metis comm_monoid_diff_class.diff_cancel diff_right_commute)
  hence "length xs - 1 - length xs = 0"
    by (metis zero_diff)
  hence "length xs - 1 ≤ length xs"
    by (metis diff_is_0_eq)
  thus "length (tl xs) ≤ length xs"
    by (metis length_tl)
qed
```

Approach B: Detailed Isar Proofs

```
lemma "length (tl xs) ≤ length xs"
proof -
  have "∧x1 x2. (x1::nat) - x2 - x1 = 0 - x2"
    by (metis comm_monoid_diff_class.diff_cancel diff_right_commute)
  hence "length xs - 1 - length xs = 0"
    by (metis zero_diff)
  hence "length xs - 1 ≤ length xs"
    by (metis diff_is_0_eq)
  thus "length (tl xs) ≤ length xs"
    by (metis length_tl)
qed
```

+ faster than one-liners

+ 100% reconstruction (in principle)

+ self-explanatory

- technically more challenging

Challenge 1:

Resolution proofs are by contradiction

"sin against mathematical exposition" (Knuth et al. 1989)

→ Jasmin Blanchette

Challenge 2:

Skolemization – introduce new symbols during proof

Challenge 3:

Type Annotations – make Isabelle understand its own output

Challenge 4:

Preplay & Optimization – test and improve proofs

Challenge 2:

Skolemization

$$\frac{\forall X. \exists Y. p(X, Y)}{\forall X. p(X, y(X))}$$

Skolemization

Signature is extended

$$\frac{\forall X. \exists Y. p(X, Y)}{\forall X. p(X, y(X))}$$

Skolemization

Signature is extended

$$\frac{\forall X. \exists Y. p(X, Y)}{\exists y. \forall X. p(X, y(X))}$$

Ax. of Choice

$$\frac{\forall X. \exists Y. p(X, Y)}{\forall X. p(X, y(X))}$$

Skolemization

Signature is extended

$$\frac{\forall X. \exists Y. p(X, Y)}{\exists y. \forall X. p(X, y(X))}$$

Ax. of Choice

Signature is extended

obtain y where $\forall X. p(X, y(X))$

<steps with **reduced** sig.>

$$\frac{\forall X. \exists Y. p(X, Y)}{\exists y. \forall X. p(X, y(X))} \quad \text{Ax. of Choice}$$

<steps with **extended** sig.>

<steps with **extended** sig.>

$$\frac{\exists \mathbf{y}. \forall \mathbf{X}. \mathbf{p}(\mathbf{X}, \mathbf{y}(\mathbf{X}))}{\forall \mathbf{X}. \exists \mathbf{Y}. \mathbf{p}(\mathbf{X}, \mathbf{Y})} \quad \text{Ax. of Choice}$$

<steps with **reduced** sig.>

<steps with **extended** sig.>

$$\frac{\forall \mathbf{y}. \exists \mathbf{X}. \neg \mathbf{p}(\mathbf{X}, \mathbf{y}(\mathbf{X}))}{\exists \mathbf{X}. \forall \mathbf{Y}. \neg \mathbf{p}(\mathbf{X}, \mathbf{Y})} \quad \text{Ax. of Choice}$$

<steps with **reduced** sig.>

<steps with **extended** sig.>

$$\frac{\forall \mathbf{y}. \exists \mathbf{X}. \neg \mathbf{p}(\mathbf{X}, \mathbf{y}(\mathbf{X}))}{\exists \mathbf{X}. \forall \mathbf{Y}. \neg \mathbf{p}(\mathbf{X}, \mathbf{Y})} \quad \begin{array}{l} \text{Contrap. of} \\ \text{Ax. of Choice} \end{array}$$

<steps with **reduced** sig.>

<steps with **extended** sig.>

$$\frac{\forall \mathbf{y}. \exists \mathbf{X}. \neg \mathbf{p}(\mathbf{X}, \mathbf{y}(\mathbf{X}))}{\exists \mathbf{X}. \forall \mathbf{Y}. \neg \mathbf{p}(\mathbf{X}, \mathbf{Y})} \quad \begin{array}{l} \text{Contrap. of} \\ \text{Ax. of Choice} \end{array}$$

<steps with **reduced** sig.>

{ fix $\mathbf{y}$
 <steps with **extended** sig.>
 have $\exists \mathbf{X}. \neg \mathbf{p}(\mathbf{X}, \mathbf{y}(\mathbf{X}))$ }

hence $\exists \mathbf{X}. \forall \mathbf{Y}. \neg \mathbf{p}(\mathbf{X}, \mathbf{Y})$

<steps with **reduced** sig.>

Challenge 3:

Type Annotations

Make Isabelle understand its own output

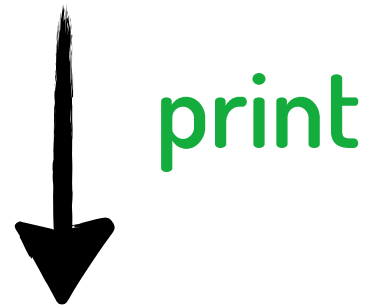
2^{nat} **+**^{nat→nat→nat} **2**^{nat} **=**^{nat→nat→bool} **4**^{nat}



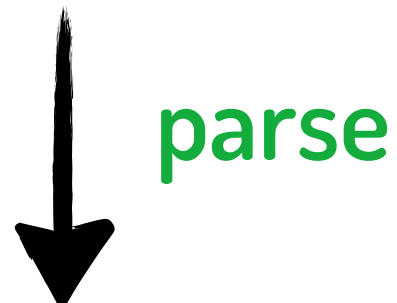
print

2 + 2 = 4

2^{nat} $+^{\text{nat} \rightarrow \text{nat} \rightarrow \text{nat}}$ 2^{nat} $=^{\text{nat} \rightarrow \text{nat} \rightarrow \text{bool}}$ 4^{nat}



$2 + 2 = 4$

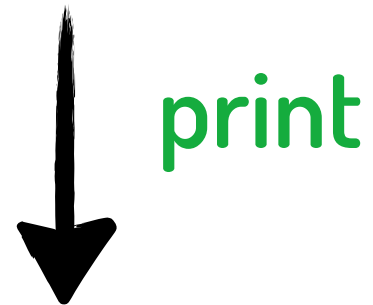


2^{α} $+^{\alpha \rightarrow \alpha \rightarrow \alpha}$ 2^{α} $=^{\alpha \rightarrow \alpha \rightarrow \text{bool}}$ 4^{α}

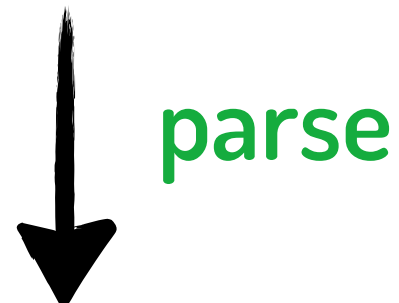
where $\alpha : \text{numeral}$

Un-
provable

2^{nat} **+**^{nat→nat→nat} **2**^{nat} **=**^{nat→nat→bool} **4**^{nat}

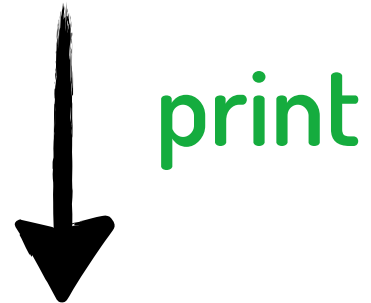


(2:nat) **(+:nat→nat→nat)** **(2:nat)**
(=:nat→nat→bool) **(4:nat)**

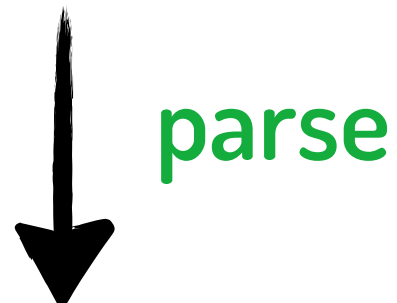


2^{nat} **+**^{nat→nat→nat} **2**^{nat} **=**^{nat→nat→bool} **4**^{nat}

2^{nat} $+^{\text{nat} \rightarrow \text{nat} \rightarrow \text{nat}}$ 2^{nat} $=^{\text{nat} \rightarrow \text{nat} \rightarrow \text{bool}}$ 4^{nat}



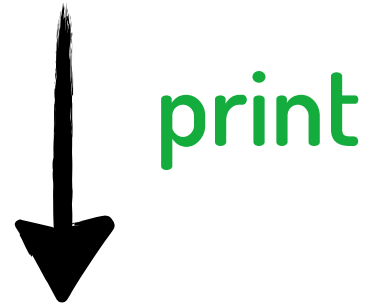
$2 + 2 = 4$



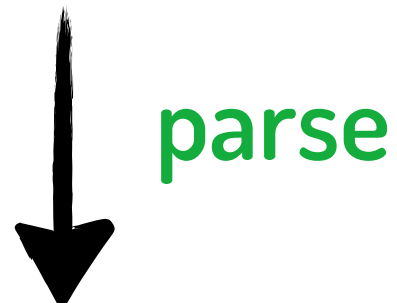
2^{α} $+^{\alpha \rightarrow \alpha \rightarrow \alpha}$ 2^{α} $=^{\alpha \rightarrow \alpha \rightarrow \text{bool}}$ 4^{α}

where $\alpha : \text{numeral}$

2^{nat} **+**^{nat→nat→nat} **2**^{nat} **=**^{nat→nat→bool} **4**^{nat}



(2:nat) **+** **2** **=** **4**



2^{nat} **+**^{nat→nat→nat} **2**^{nat} **=**^{nat→nat→bool} **4**^{nat}

Goal: Calculate a set of annotations that is

(A) Complete: reparsing term must not change its type

(B) Minimal: annotations must impair readability as little as possible

$f^{\text{nat} \rightarrow \text{int} \rightarrow \text{bool}} \quad x^{\text{nat}} \quad y^{\text{int}}$

type erasure
 $\approx$ printing

$f^- \quad x^- \quad y^-$

type inference
 $\approx$ parsing

$f^{\alpha \rightarrow \beta \rightarrow \gamma} \quad x^\alpha \quad y^\beta$

matching

$\sigma = \{ \alpha \mapsto \text{nat}, \beta \mapsto \text{int}, \gamma \mapsto \text{bool} \}$

$f^{\text{nat} \rightarrow \text{int} \rightarrow \text{bool}} \quad x^{\text{nat}} \quad y^{\text{int}}$

type erasure
 $\approx$ printing

$f^- \quad x^- \quad y^-$

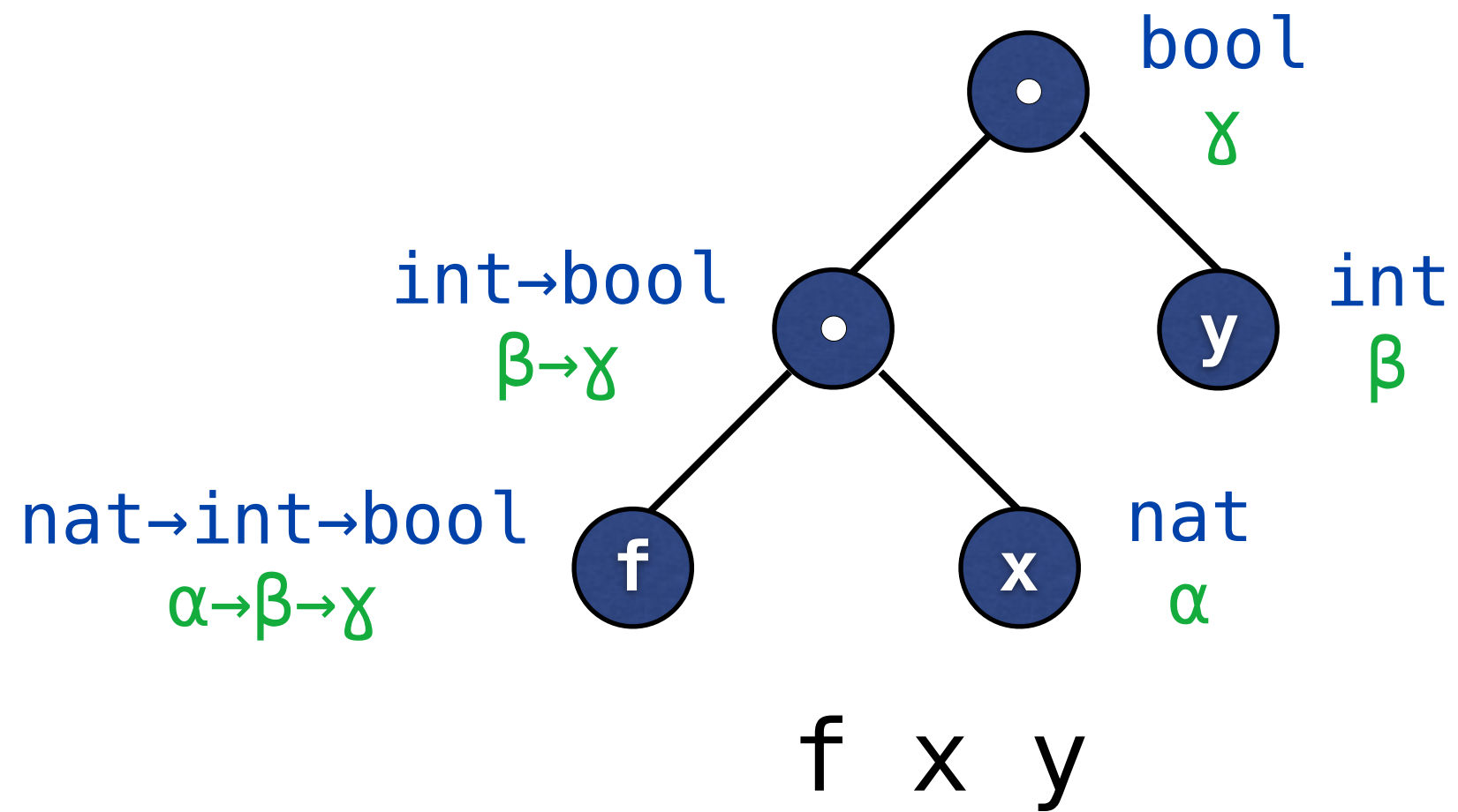
type inference
 $\approx$ parsing

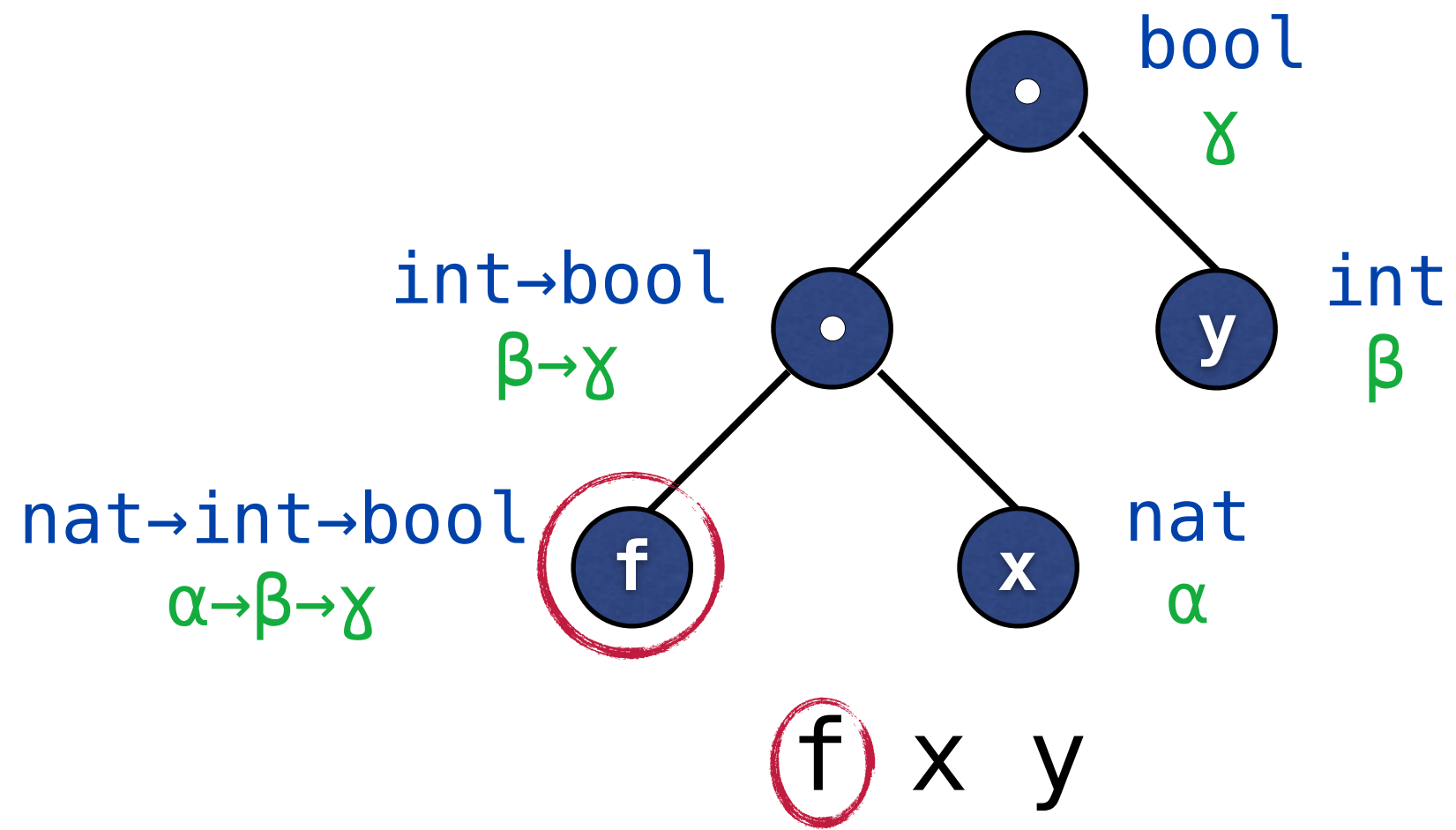
$f^{\alpha \rightarrow \beta \rightarrow \gamma} \quad x^\alpha \quad y^\beta$

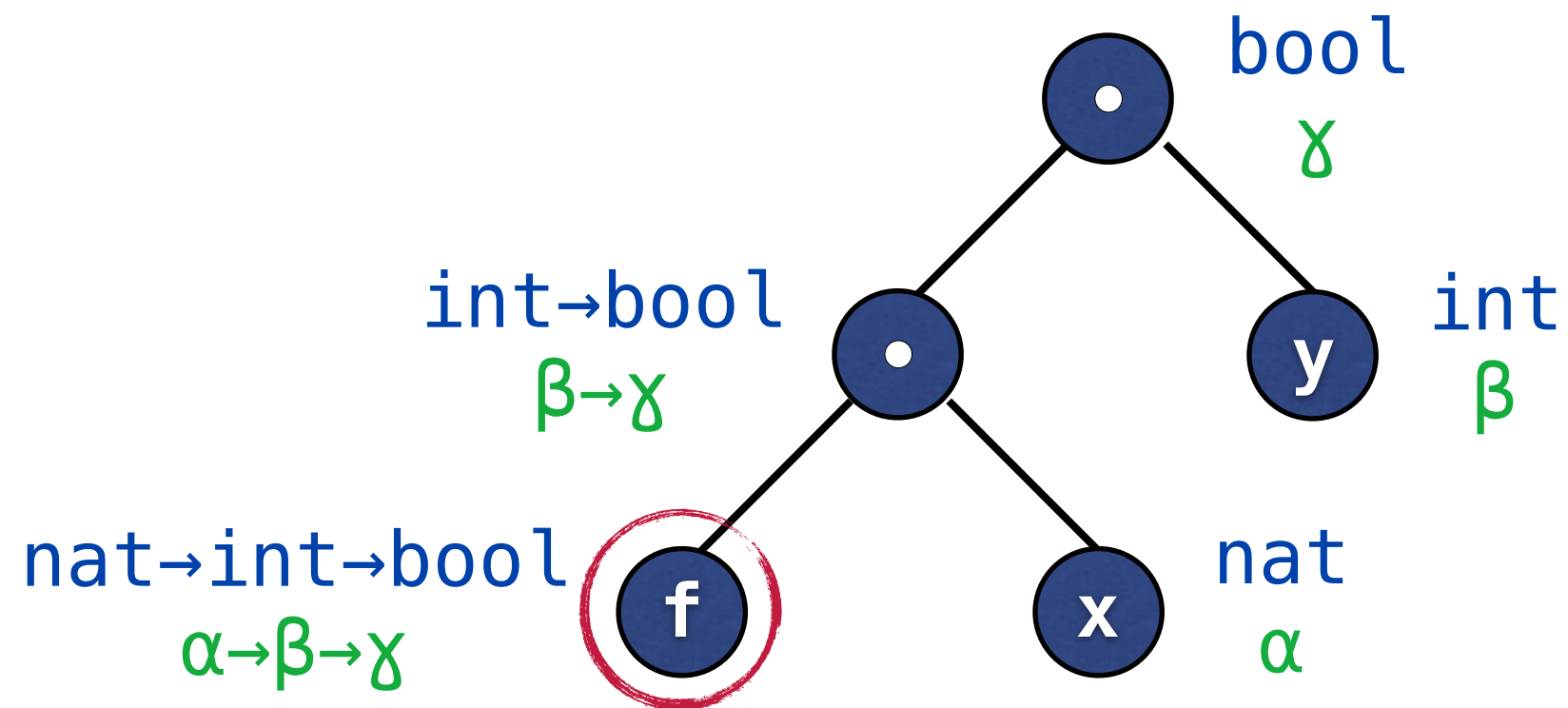
matching

$\sigma = \{ \alpha \mapsto \text{nat}, \beta \mapsto \text{int}, \gamma \mapsto \text{bool} \}$

Set of ann. complete IFF it covers $\text{Dom}(\sigma)$

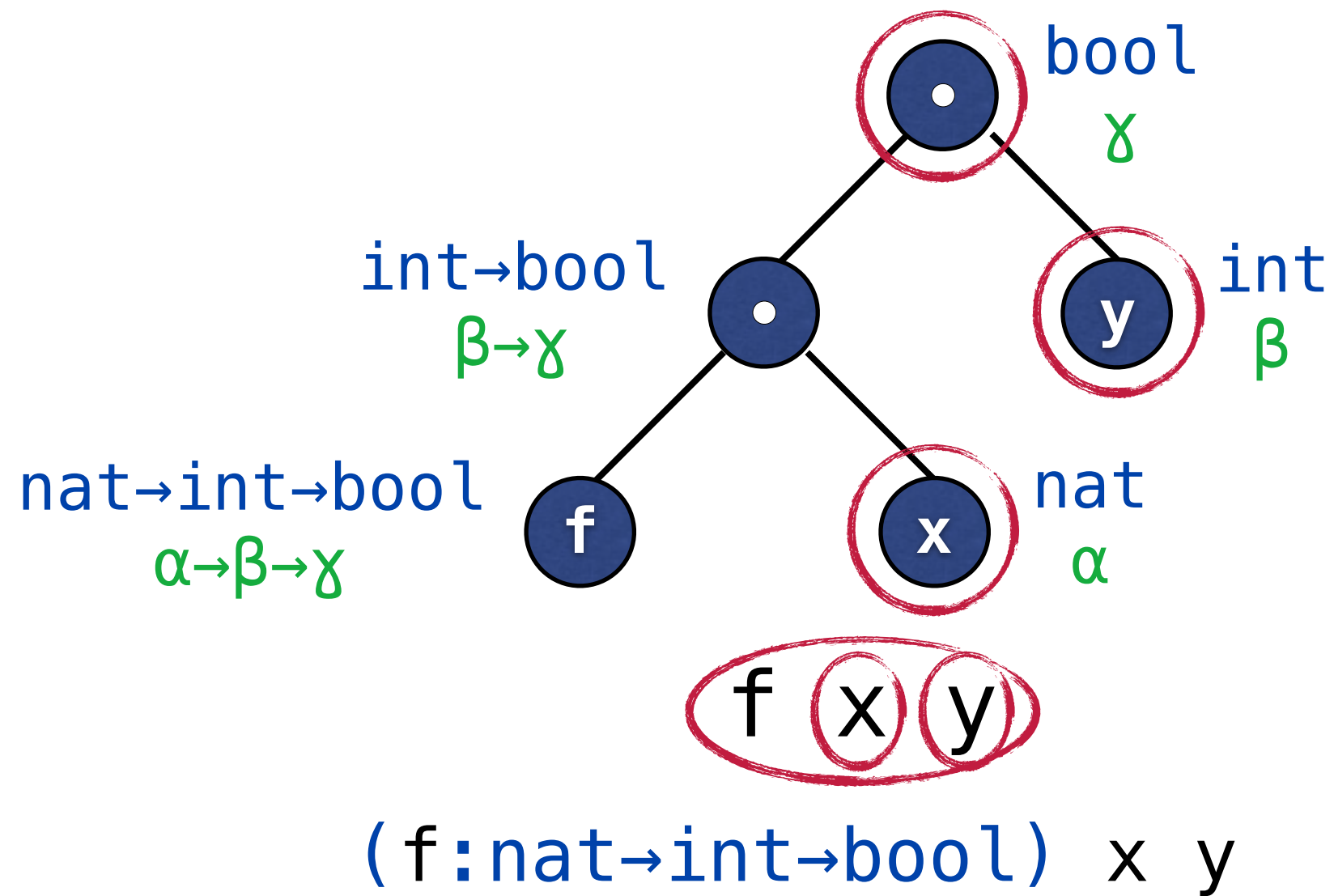


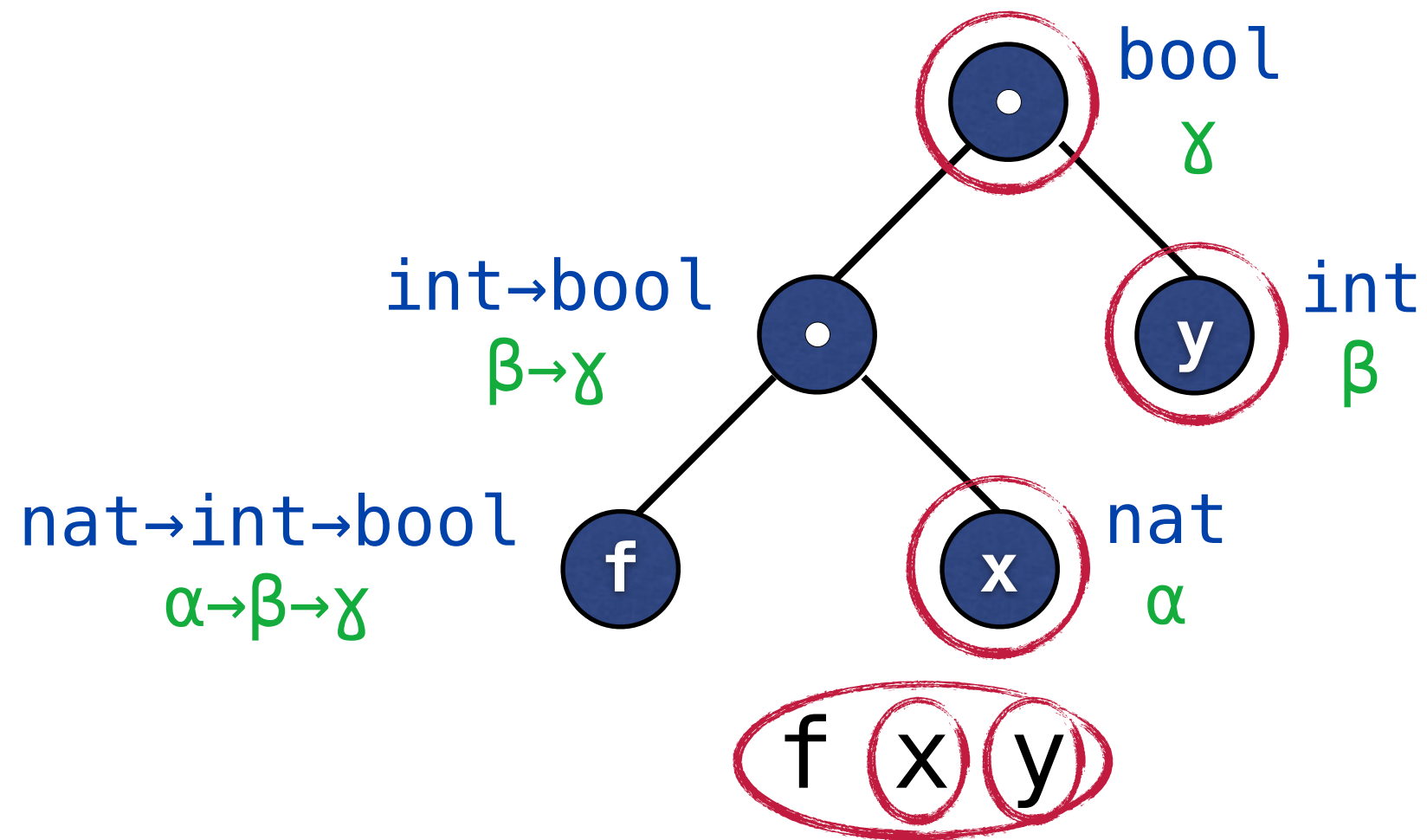




$(f \ x \ y)$

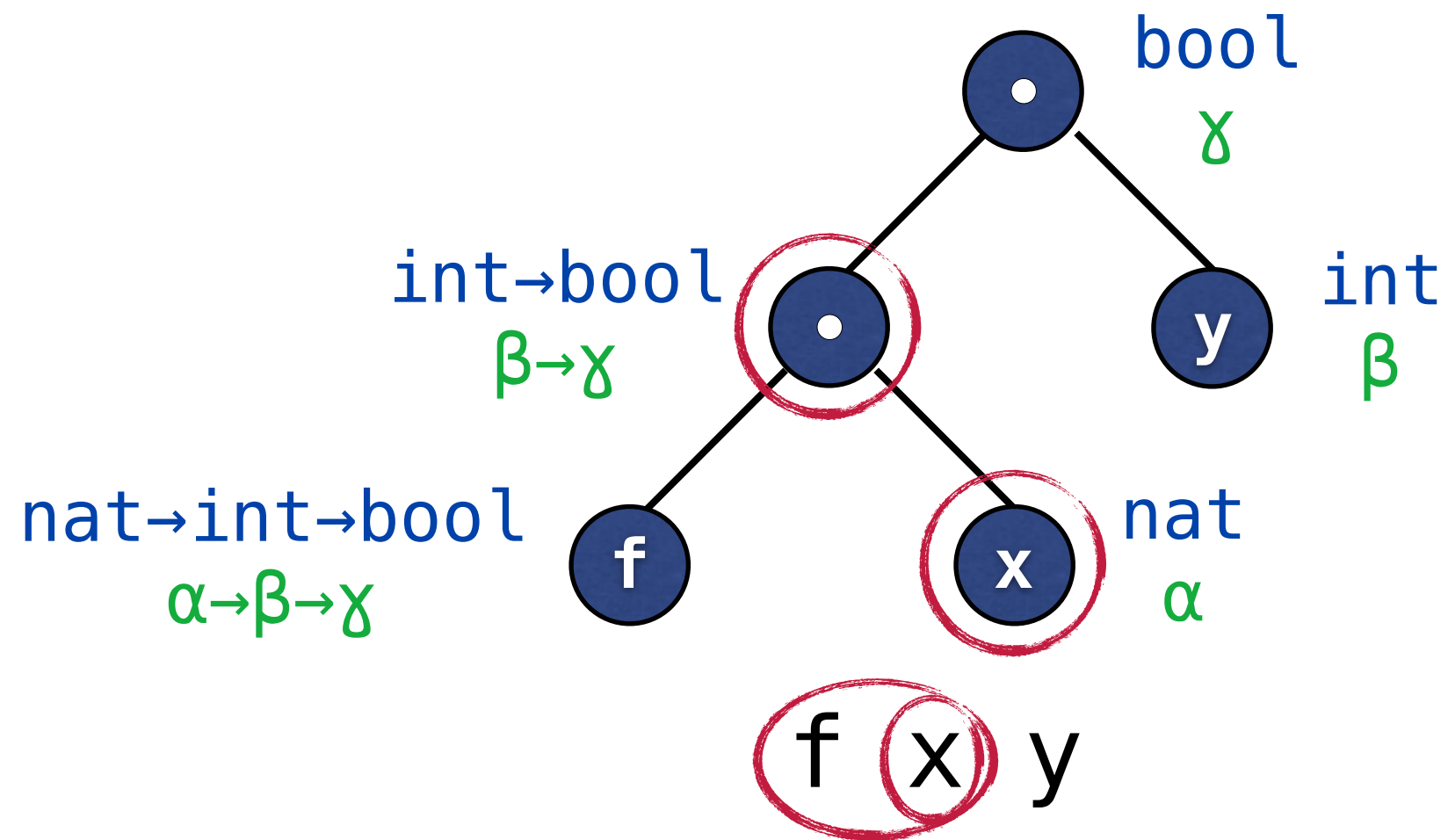
$(f : \text{nat} \rightarrow \text{int} \rightarrow \text{bool}) \ x \ y$





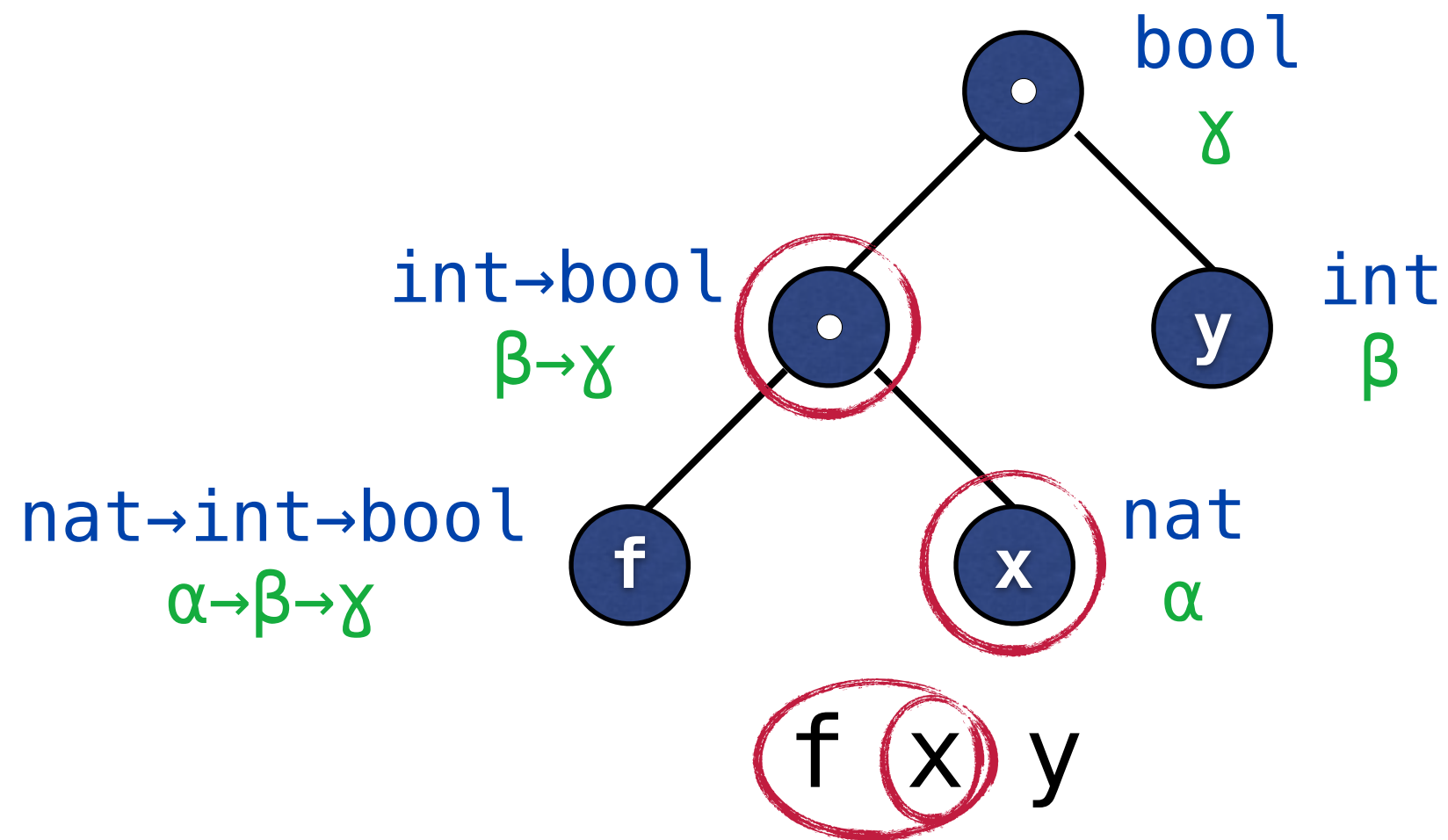
$(f : \text{nat} \rightarrow \text{int} \rightarrow \text{bool}) \ x \ y$

$f \ (x : \text{nat}) \ (y : \text{int}) : \text{bool}$



$(f : \text{nat} \rightarrow \text{int} \rightarrow \text{bool})\ x\ y$

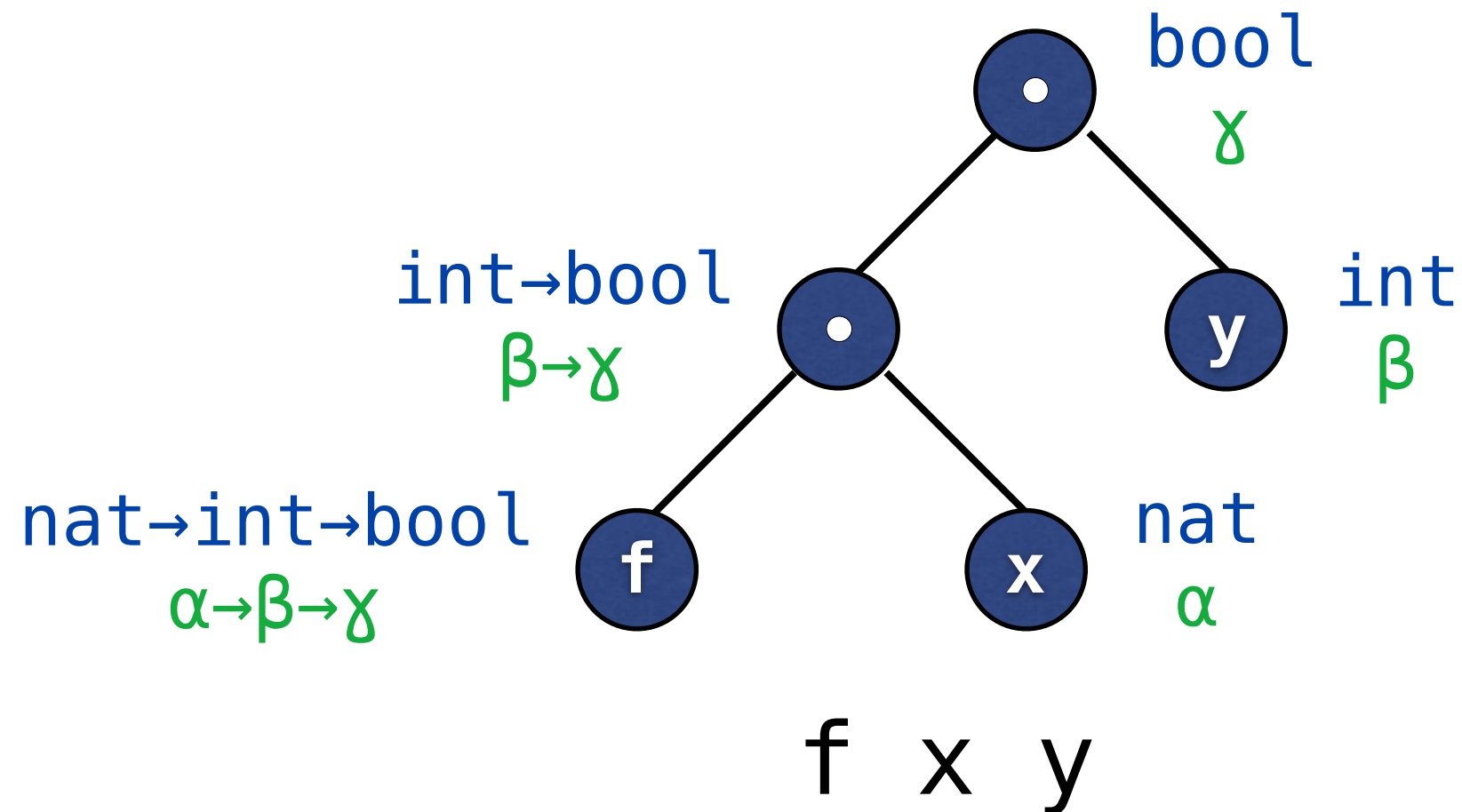
$f\ (x : \text{nat})\ (y : \text{int}) : \text{bool}$



$(f : \text{nat} \rightarrow \text{int} \rightarrow \text{bool}) \ x \ y$

$f \ (x : \text{nat}) \ (y : \text{int}) : \text{bool}$

$(f \ (x : \text{nat}) : \text{int} \rightarrow \text{bool}) \ y$



$(f : \text{nat} \rightarrow \text{int} \rightarrow \text{bool})\ x\ y$

$f\ (x : \text{nat})\ (y : \text{int}) : \text{bool}$

$(f\ (x : \text{nat}) : \text{int} \rightarrow \text{bool})\ y$

Which set of annotations is the best?

How do we compute it efficiently?

Which set of annotations is the best?

cost of t^τ $:=$

Which set of annotations is the best?

cost of t^τ :=

(size of τ ,

→ small annotations

size of t ,

→ small annotated terms

postindex of t^τ)

→ annotations at the beginning

Which set of annotations is the best?

cost of t^τ :=

(size of τ ,

→ small annotations

size of t ,

→ small annotated terms

postindex of t^τ)

→ annotations at the beginning

≤ lexicographically
+ component-wise

How do we compute it efficiently?

How do we compute it efficiently?

Instance of **Weighted Set Cover Problem**:

- Finite Universe U → $\text{Dom}(\sigma)$
- Family $S \subseteq 2^U$ → Possible Annotations

How do we compute it efficiently?

Instance of **Weighted Set Cover Problem**:

- Finite Universe U → $\text{Dom}(\sigma)$
- Family $S \subseteq 2^U$ → Possible Annotations
- Find $\{U_1, \dots, U_n\} \subseteq S$ such that
 - ▶ $U_1 \cup \dots \cup U_n = U$ → Completeness
 - ▶ $\text{cost } \{U_1, \dots, U_n\}$ minimal → Readability

SCP is **NP-complete** $\Rightarrow$ settle for Approximation

Reverse-Greedy Alg. calculates local min:

- ▶ start with all annotations
- ▶ repeatedly remove the most expensive superfluous annotation

Challenge 4:

Preplay & Optimization

Proof Preplay

Generated proofs are only useful if they...

- work

Proof Preplay

Generated proofs are only useful if they...

- work
- are reasonably fast

Proof Preplay

Generated proofs are only useful if they...

- work
- are reasonably fast

Let the computer find out!

→ Present proofs with “preplay” information

lemma "x ⊔ -x = -x ⊔ -(-x)"

sledgehammer

100%

☒ Auto update

Update

Detach

Sledgehammering...



Output

Raw Output

README

Symbols

lemma "x ⊔ -x = -x ⊔ -(-x)" **sledgehammer**

100%

☐ Auto update

Update

Detach

Try this: by (metis huntington sup_assoc sup_comm) (> 3 s).

timeout



Output

Raw Output

README

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lemma " $x \sqcup -x = -x \sqcup -(-x)$ "

sledgehammer

100%

☐ Auto update

Update

Detach

Try this: by (metis huntington sup_assoc sup_comm) (**> 3 s**).

Structured proof (43 steps, **1.34 s**):

timeout

proof -

have f1: " $\wedge x_1 x_2. - (- x_1 \sqcup x_2) \sqcup - (- x_1 \sqcup - x_2) = x_1$ "

by (metis huntington sup_comm)

have f2: " $\wedge x_1 x_2 x_3. x_1 \sqcup (x_2 \sqcup x_3) = x_3 \sqcup (x_1 \sqcup x_2)$ "

by (metis sup_assoc sup_comm)

have f3: " $\wedge x_1 x_2 x_3. x_1 \sqcup (x_2 \sqcup x_3) = x_2 \sqcup x_1 \sqcup x_3$ "

by (metis sup_assoc sup_comm)

have f4: " $\wedge x_1 x_2 x_3. x_1 \sqcup (x_2 \sqcup x_3) = x_3 \sqcup (x_2 \sqcup x_1)$ "



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Approach A: Feed proof text to Isabelle

+ close to reality

– expensive

– no timings for individual steps

Approach A: Feed proof text to Isabelle

+ close to reality

- expensive

- no timings for individual steps

Approach B: Simulate replay on ML-level

- not the real thing (no printing, no parsing)

+ timings for each step

Proof Compression

huntington_id.thy (modified)

File Edit Search Markers Folding View Utilities Macros Plugins Help

huntington_id.thy (~/.Dropbox/hiwi/isar-proofs/gallery/waldmeister/huntington_id/)

```
lemma "x ⊔ -x = -x ⊔ -(-x)"
  sledgehammer (huntington sup_assoc sup_comm)
```

100% ☐ Auto update

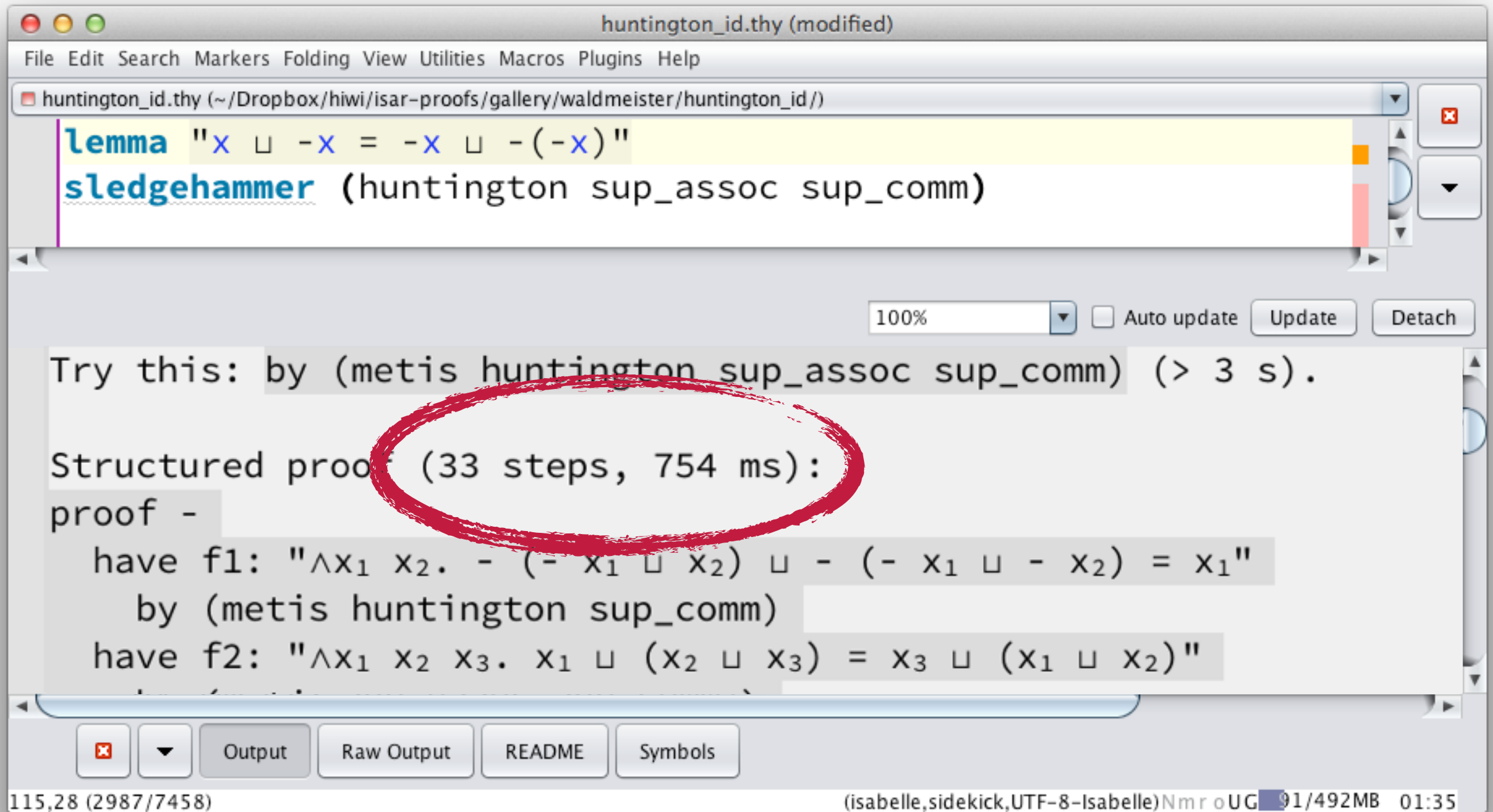
Try this: by (metis huntington sup_assoc sup_comm) (> 3 s).

Structured proof (43 steps, 1.34 s):

```
proof -
  have f1: "⋀X1 X2. - (- X1 ⊔ X2) ⊔ - (- X1 ⊔ - X2) = X1"
    by (metis huntington sup_comm)
  have f2: "⋀X1 X2 X3. X1 ⊔ (X2 ⊔ X3) = X3 ⊔ (X1 ⊔ X2)"
```

115,28 (2987/7458) (isabelle,sidekick,UTF-8-Isabelle)Nmr oUG 91/492MB 01:35

Proof Compression



$A1 \vdash I$

$I, A2 \vdash C$

$$\begin{array}{c} A1 \vdash I \\ I, A2 \vdash C \end{array} \xrightarrow{\text{merger}} A1, A2 \vdash C$$

$$\begin{array}{ccc}
 A1 \vdash I & \xrightarrow{\text{merger}} & A1, A2 \vdash C \\
 I, A2 \vdash C & &
 \end{array}$$

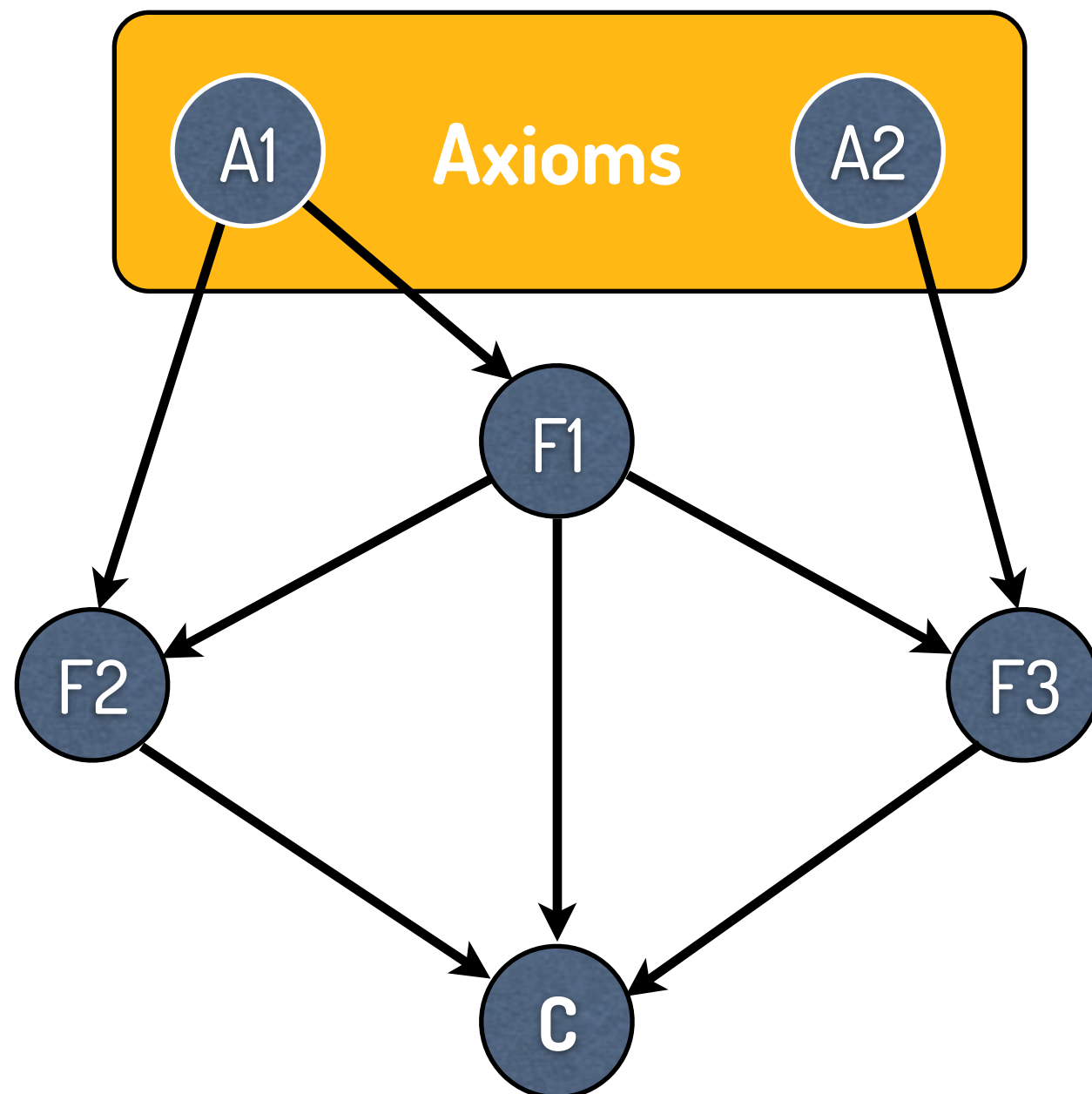
$$t_1 + t_2 \geq t' \quad ?$$

Does merger save time?

$$\begin{array}{ccc}
 A1 \vdash I & \xrightarrow{\text{merger}} & A1, A2 \vdash C \\
 I, A2 \vdash C & &
 \end{array}$$

$$(t_1 + t_2)(1 + \text{bonus}) \geq t' \quad ?$$

Does merger save time?

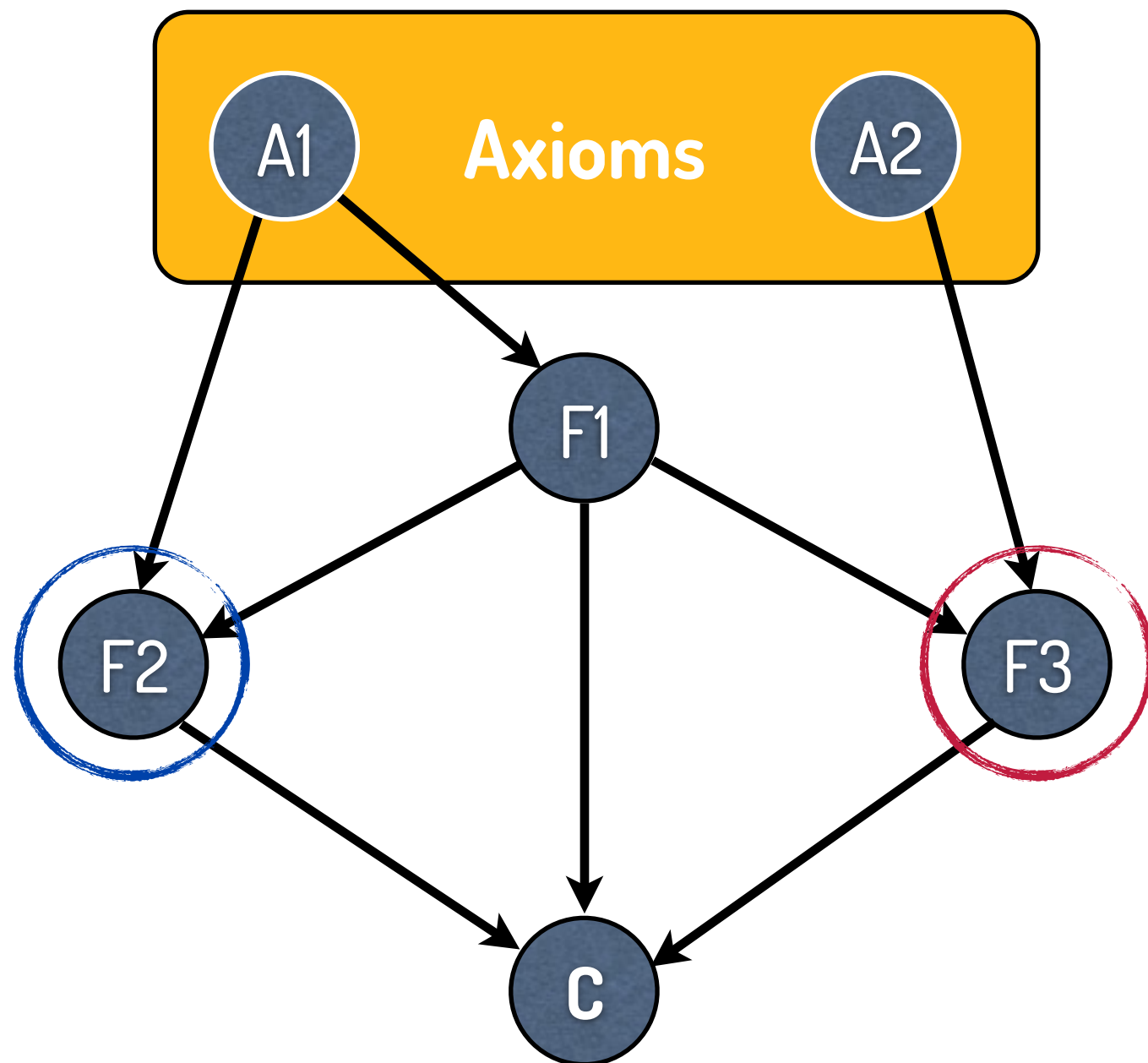


$A1 \vdash F1$

$A1, F1 \vdash F2$

$A2, F1 \vdash F3$

$F1, F2, F3 \vdash C$

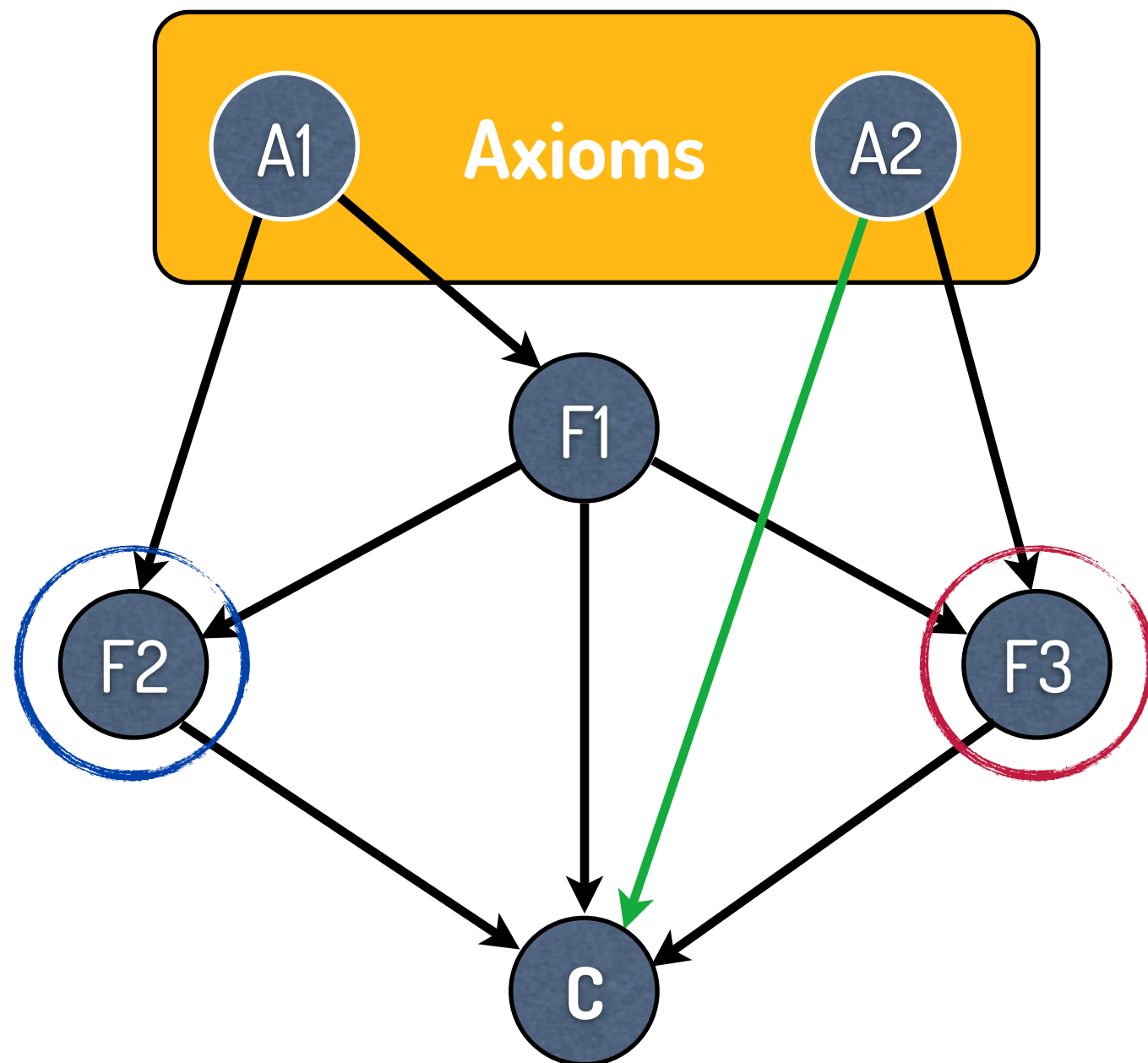


$A1 \vdash F1$

$A1, F1 \vdash \textcolor{blue}{F2}$

$A2, F1 \vdash \textcolor{red}{F3}$

$F1, \textcolor{blue}{F2}, \textcolor{red}{F3} \vdash C$

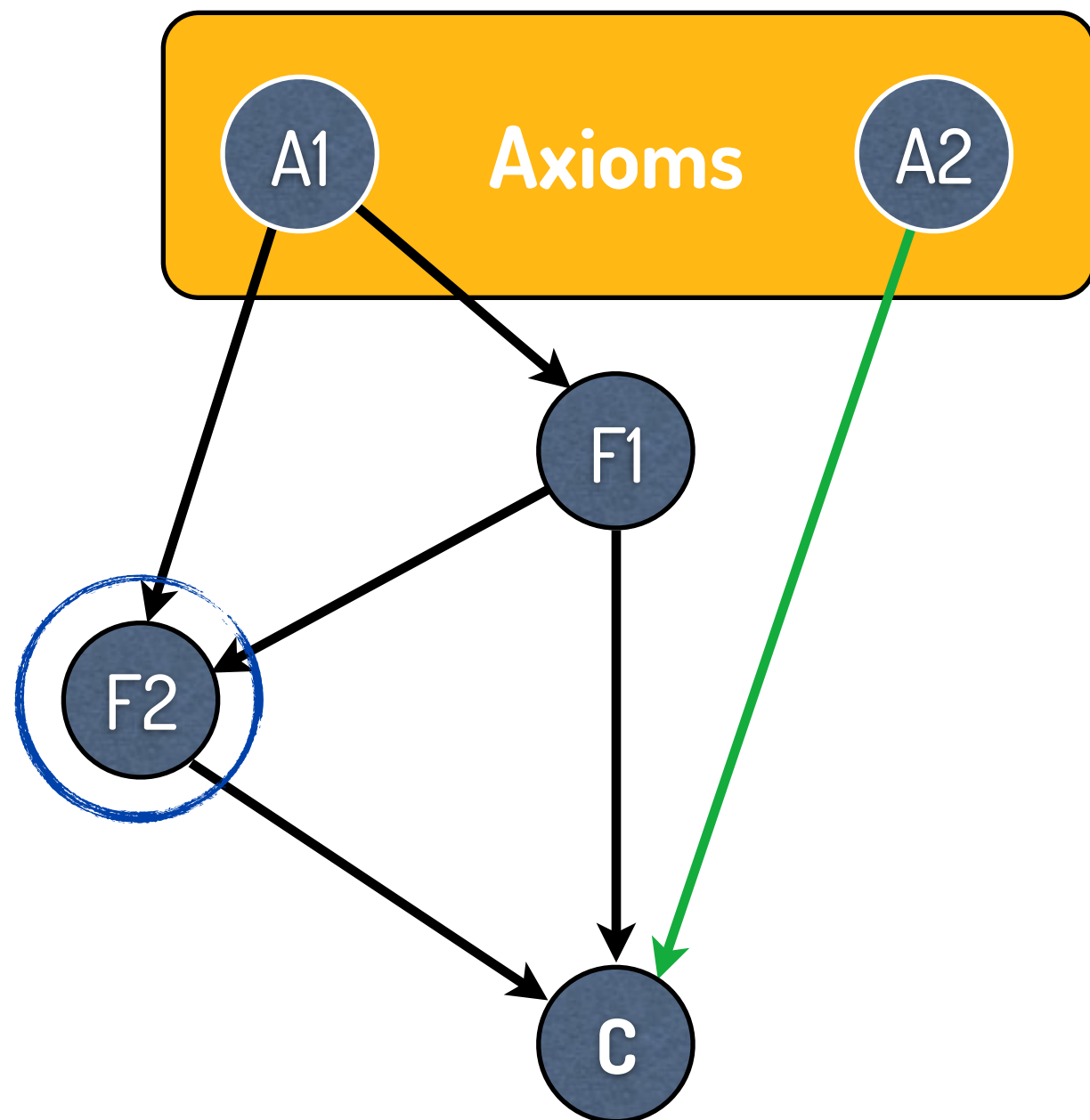


$A1 \vdash F1$

$A1, F1 \vdash F2$

$A2, F1 \vdash F3$

$F1, F2, F3 \vdash C$



$A1 \vdash F1$

$A1, F1 \vdash F2$

$A2, F1 \vdash F3$

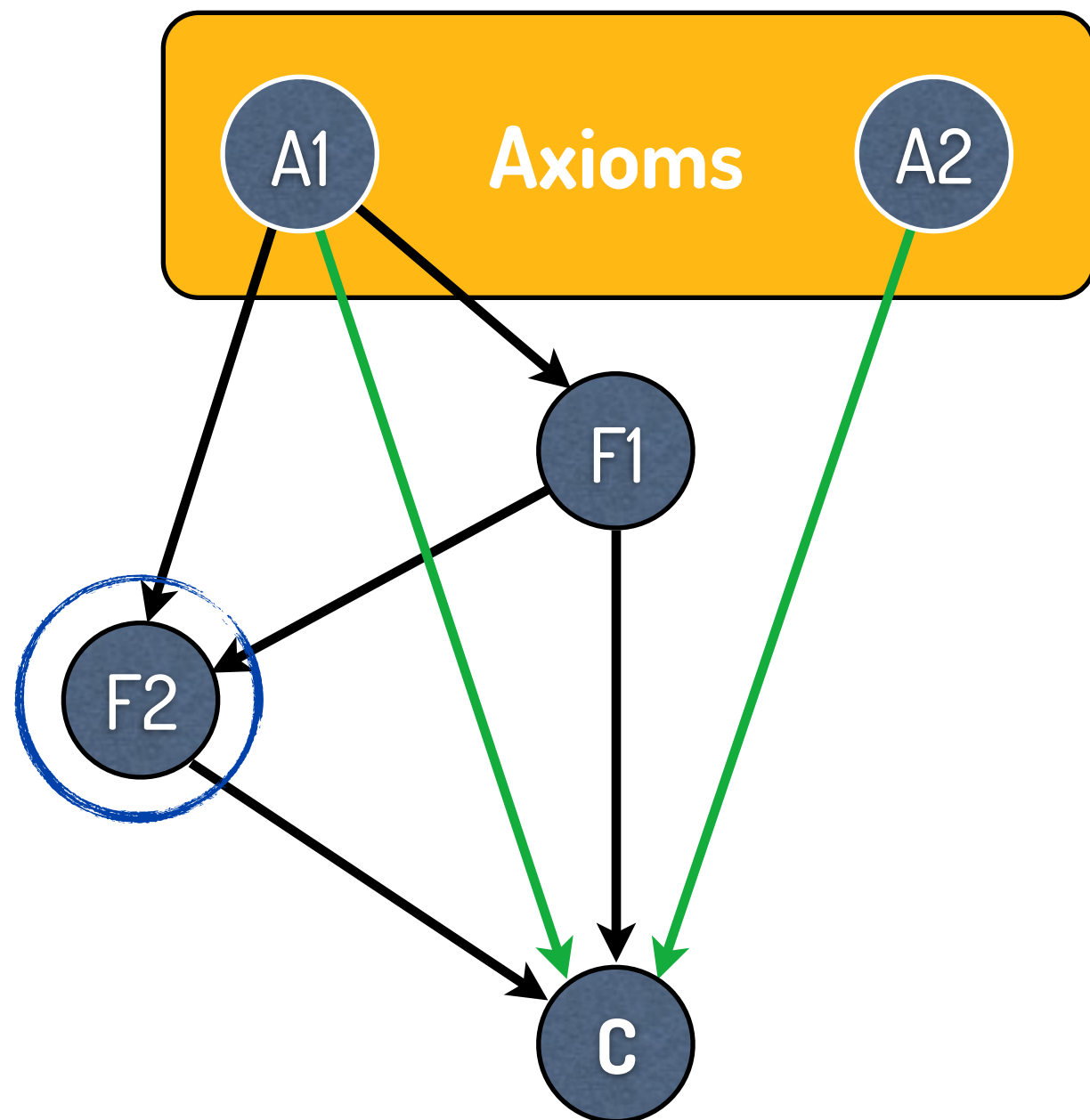
$F1, F2, F3 \vdash C$



$A1 \vdash F1$

$A1, F1 \vdash F2$

$F1, F2, A2 \vdash C$



$$A1 \vdash F1$$

$$A1, F1 \vdash \textcolor{blue}{F2}$$

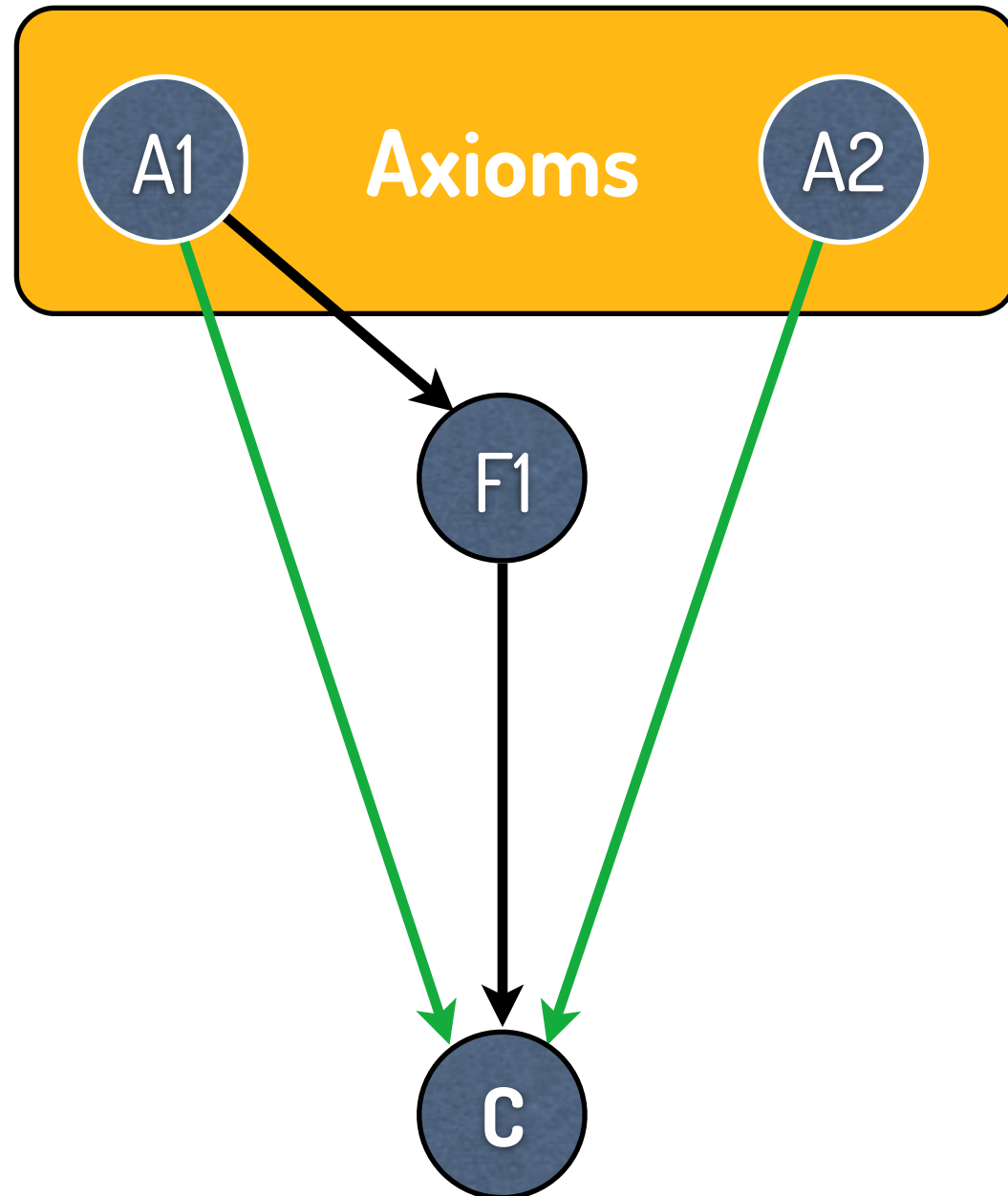
$$A2, F1 \vdash \textcolor{red}{F3}$$

$$F1, \textcolor{blue}{F2}, \textcolor{red}{F3} \vdash C$$


$$A1 \vdash F1$$

$$A1, F1 \vdash \textcolor{blue}{F2}$$

$$F1, \textcolor{blue}{F2}, \textcolor{green}{A2} \vdash C$$



$A1 \vdash F1$

$A1, F1 \vdash F2$

$A2, F1 \vdash F3$

$F1, F2, F3 \vdash C$



$A1 \vdash F1$

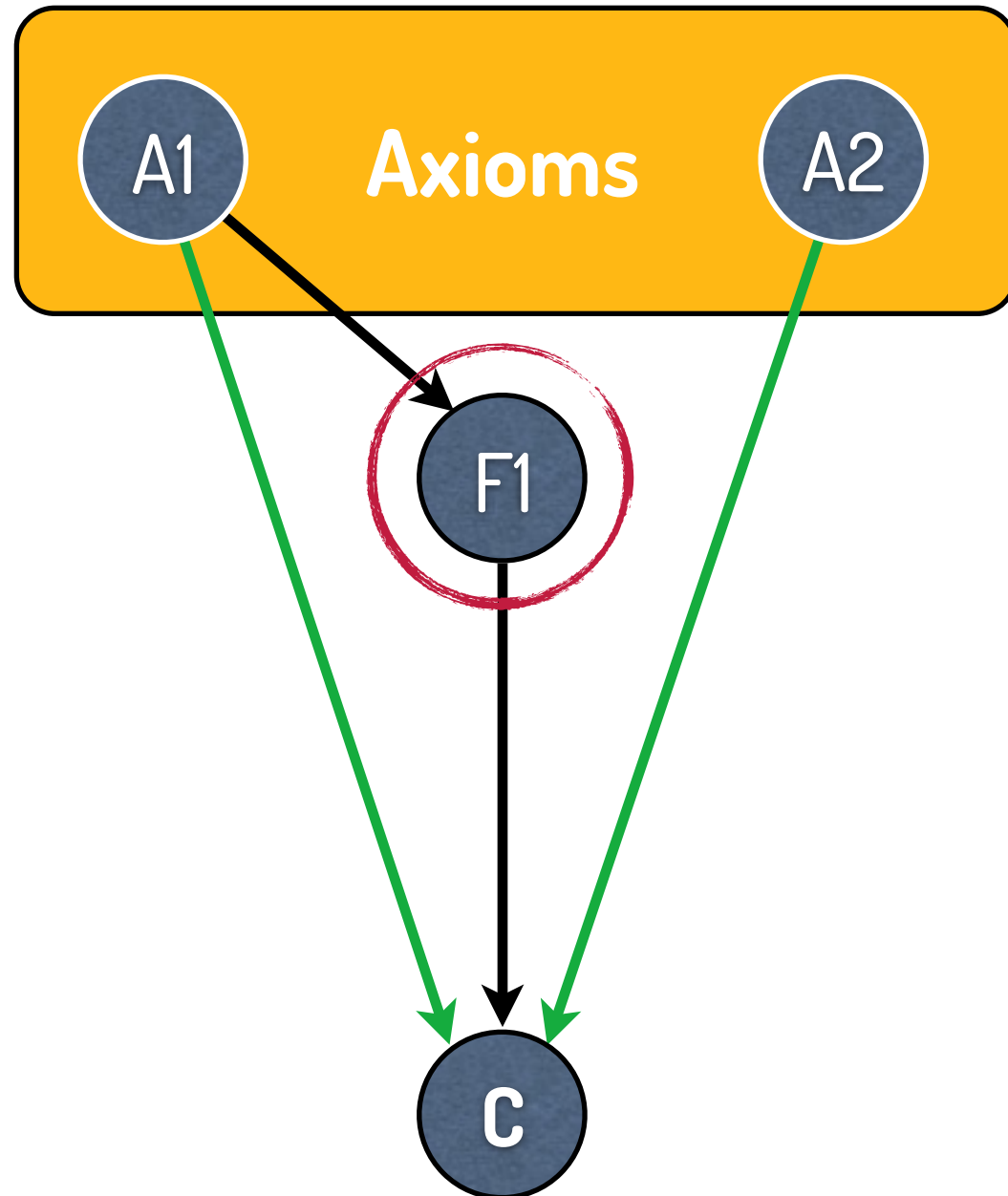
$A1, F1 \vdash F2$

$F1, F2, A2 \vdash C$



$A1 \vdash F1$

$F1, A1, A2 \vdash C$



$A1 \vdash F1$

$A1, F1 \vdash F2$

$A2, F1 \vdash F3$

$F1, F2, F3 \vdash C$



$A1 \vdash F1$

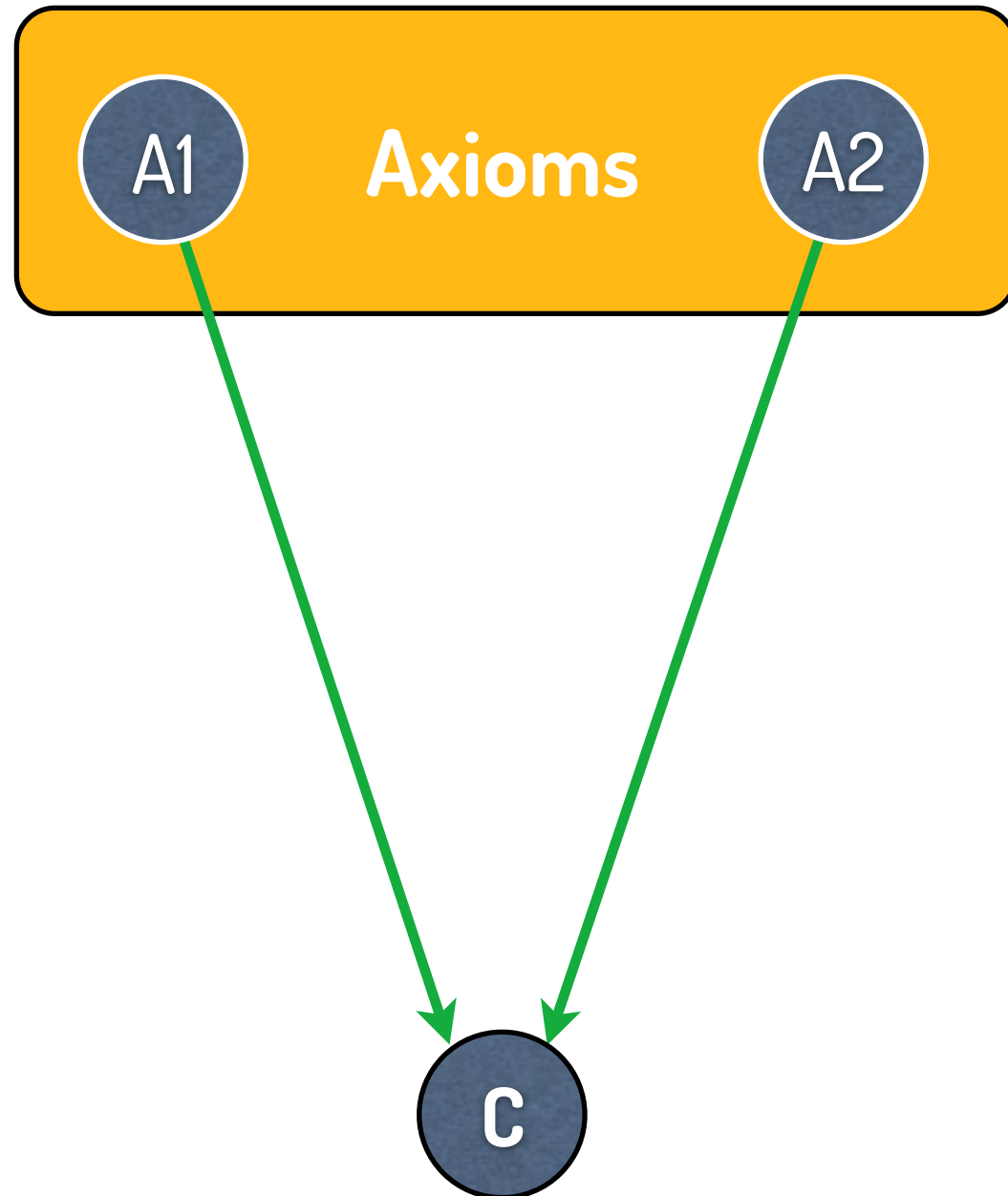
$A1, F1 \vdash F2$

$F1, F2, A2 \vdash C$



$A1 \vdash F1$

$F1, A1, A2 \vdash C$



$A1, A2 \vdash C$



$A1 \vdash F1$

$A1, F1 \vdash F2$

$A2, F1 \vdash F3$

$F1, F2, F3 \vdash C$



$A1 \vdash F1$

$A1, F1 \vdash F2$

$F1, F2, A2 \vdash C$



$A1 \vdash F1$

$F1, A1, A2 \vdash C$

Stop when given compression factor is reached

Stop when given compression factor is reached

Eliminate “large” steps first

Stop when given compression factor is reached

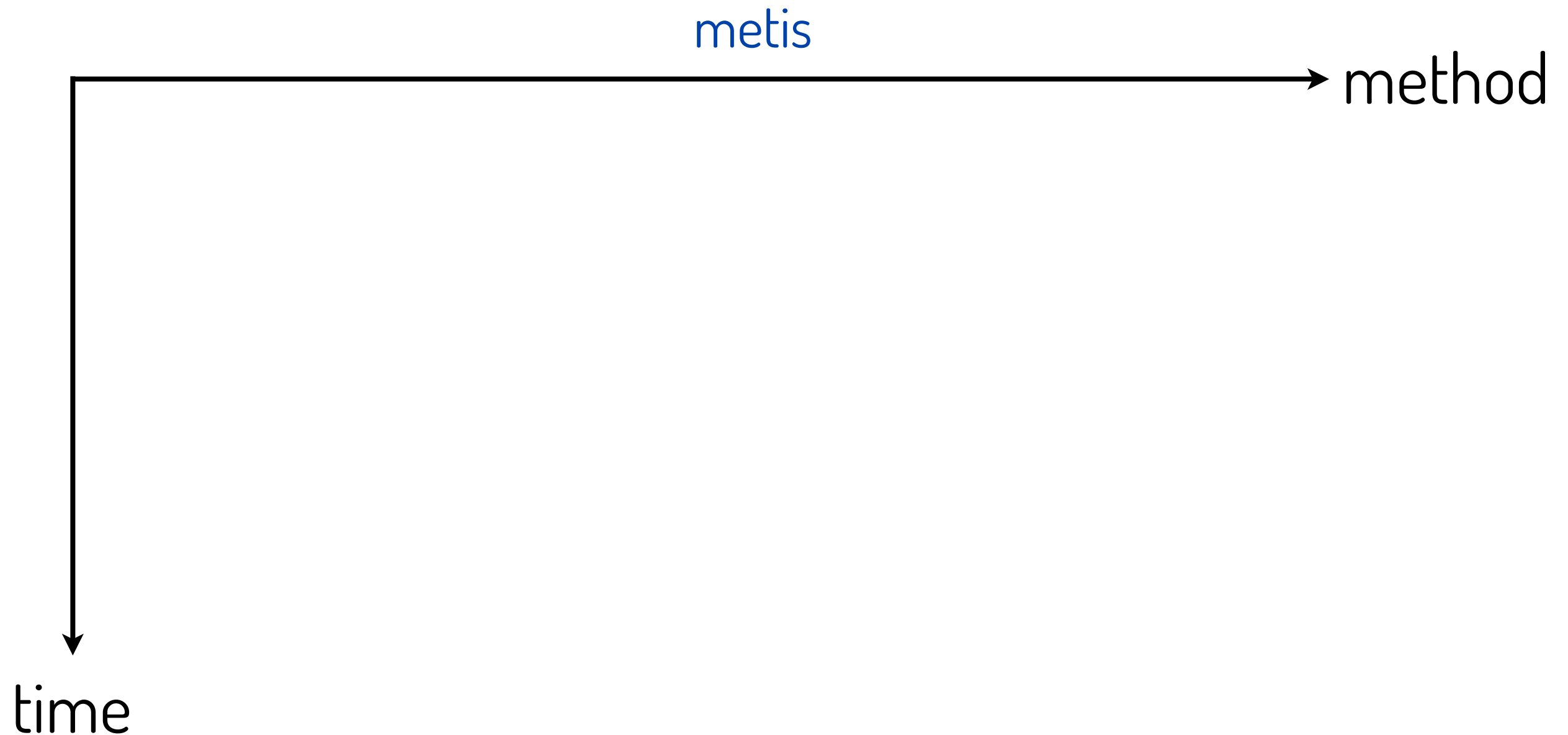
Eliminate “large” steps first

Generalizations:

- ▶ eliminate subproofs
- ▶ eliminate steps with k successors

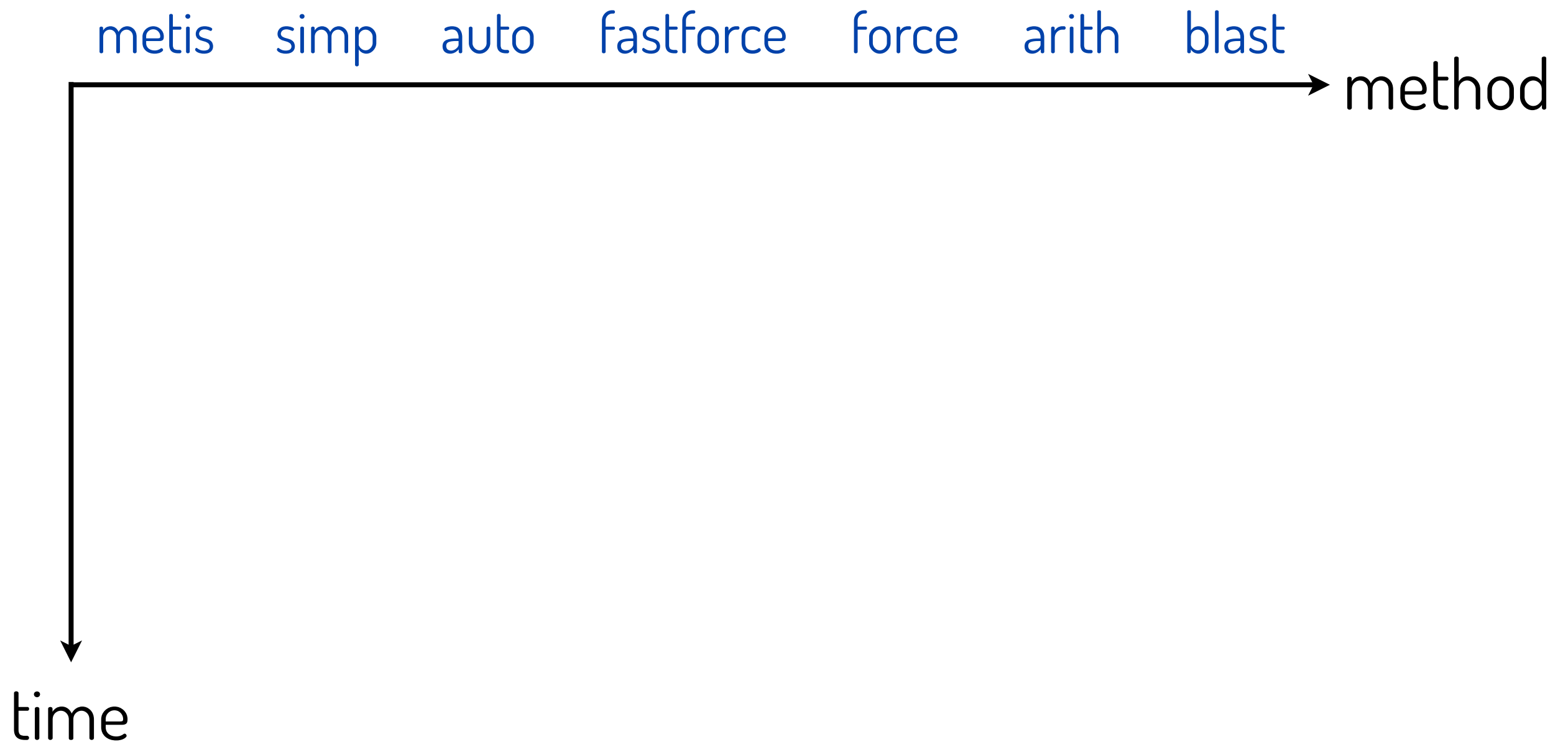
Beyond Metis

“Sledgehammer Try0”



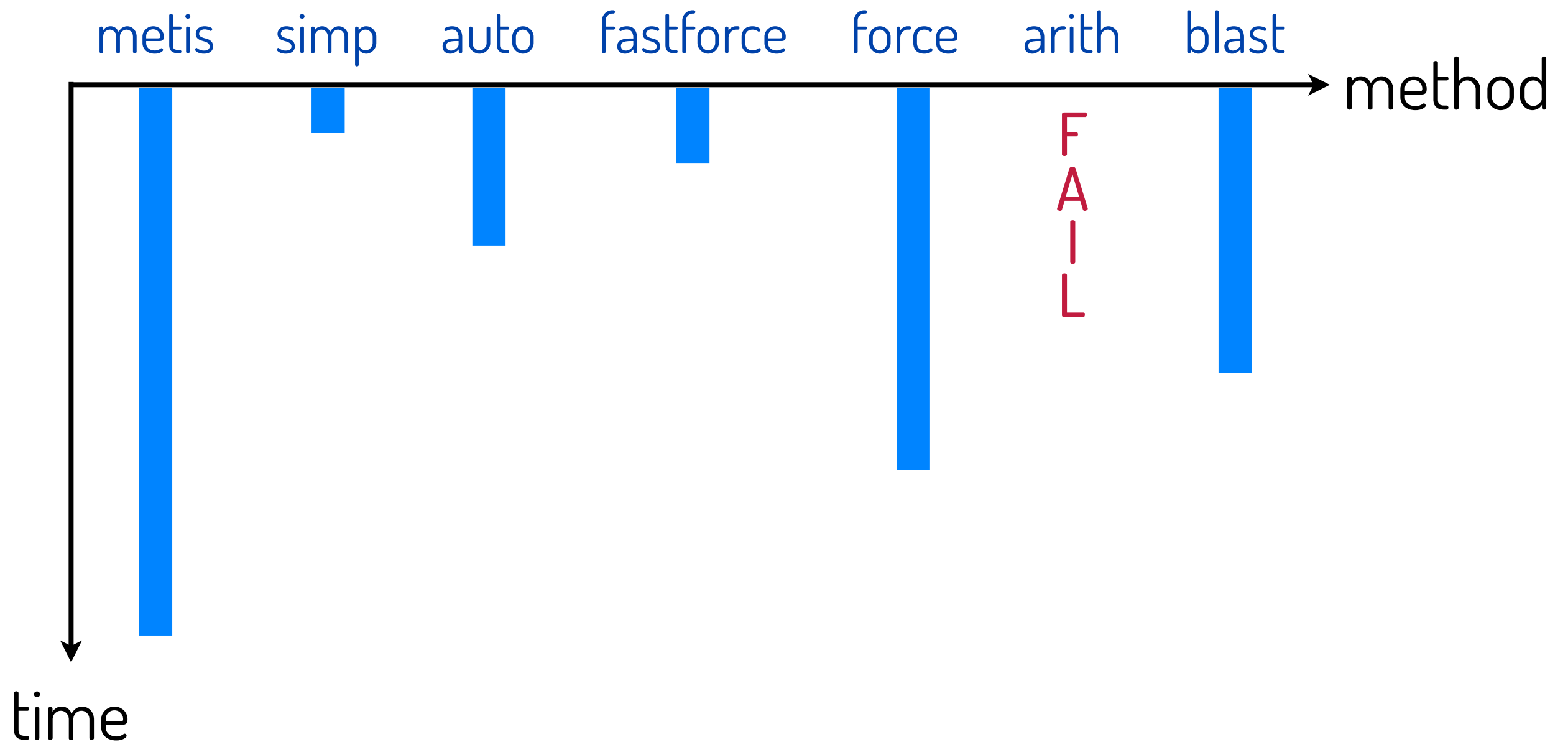
Beyond Metis

“Sledgehammer Try0”



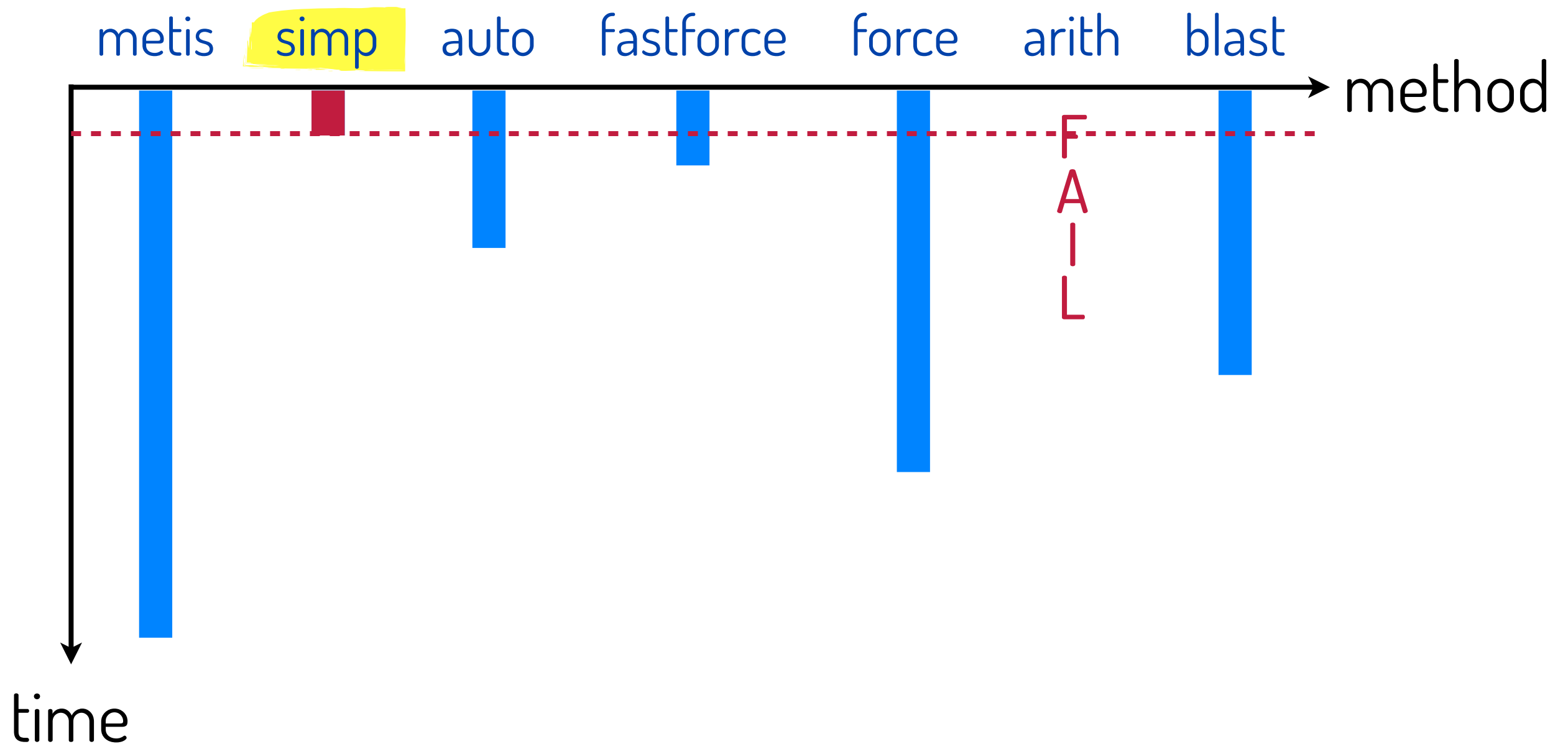
Beyond Metis

“Sledgehammer Try0”



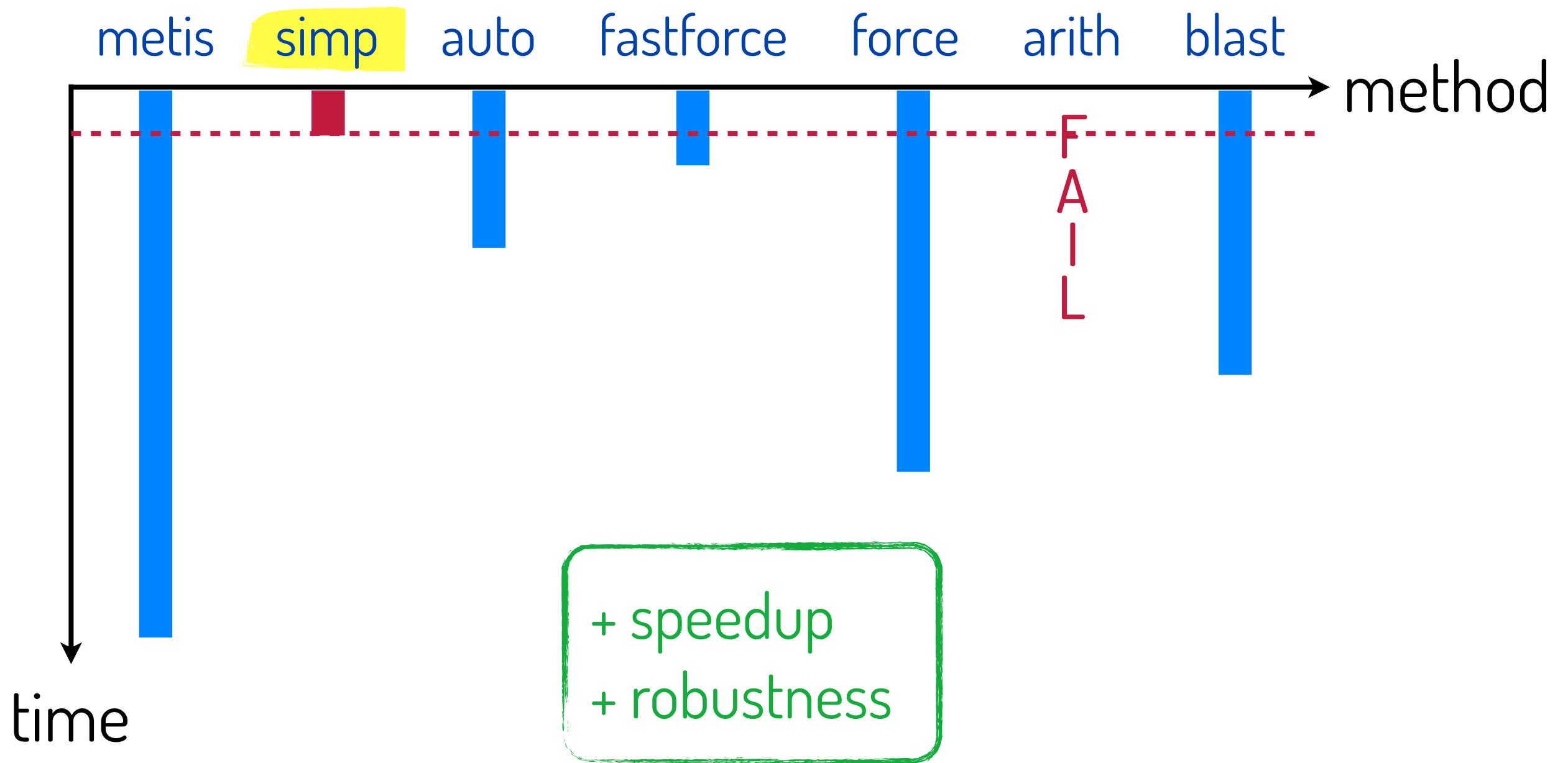
Beyond Metis

“Sledgehammer Try0”



Beyond Metis

“Sledgehammer Try0”



Fact Minimization

Metis knows nothing.

Simp, Auto, ... know about lists, numbers, ...

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... **using** g1 g2 l1 l2 **by** metis



... **using** g2 **by** simp

Fact Minimization

Metis knows nothing.

Simp, Auto, ... know about lists, numbers, ...

... **using** g1 g2 l1 l2 **by** metis



... **using** g2 **by** simp

+ may eliminate intermediate steps
+ speedup

lemma

```
fixes a :: real and b :: real
assumes a0: "0<a" and a1: "a<1"
        and b0: "0<b" and b1: "b<1"
shows "a+b - a*b > 0"
```

lemma

```
fixes a :: real and b :: real  
assumes a0: "0<a" and a1: "a<1"  
        and b0: "0<b" and b1: "b<1"  
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Sledgehammer

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shows "a+b - a*b > 0"
```

```
by (metis a0 a1 add_less_cancel_left b0
comm_monoid_add_class.add.right_neutral
comm_monoid_mult_class.mult.left_neutral
comm_semiring_1_class.normalizing_semiring_rules(24)
diff_add_cancel pos_add_strict real_mult_less_iff1)
```



798 ms

lemma

```
fixes a :: real and b :: real
assumes a0: "0<a" and a1: "a<1"
        and b0: "0<b" and b1: "b<1"
shows "a+b - a*b > 0"
```

Sledgehammer

- Isar Proof

lemma

```
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```
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        and b0: "0<b" and b1: "b<1"
shows "a+b - a*b > 0"
```

74 ms

proof -

```
have " $\wedge x2\ x1. (x2::real) + (x1 - x2) = x1$ "
  by (metis comm_semiring_1_class.normalizing_semiring_rules(24) diff_add_cancel)
hence f1: " $\wedge x1\ x2\ x3. (x1::real) < x2 - x3 \vee \neg x3 + x1 < x2$ "
  by (metis add_less_cancel_left)
have f2: " $\wedge x1\ x2. (x1::real) * x2 < x2 \vee \neg 0 < x2 \vee \neg x1 < 1$ "
  by (metis comm_monoid_mult_class.mult.left_neutral real_mult_less_iff1)
have "0 < b  $\wedge$  a < 1"
  by (metis a1 b0)
hence "a * b < b"
  using f2 by metis
hence "0 < a  $\wedge$  a * b < b"
  by (metis a0)
hence "a * b < a + b"
  by (metis pos_add_strict)
hence "a * b + 0 < a + b"
  by (metis comm_monoid_add_class.add.right_neutral)
thus "0 < a + b - a * b"
  using f1 by metis
```

qed

lemma

```
fixes a :: real and b :: real
assumes a0: "0<a" and a1: "a<1"
        and b0: "0<b" and b1: "b<1"
shows "a+b - a*b > 0"
```

Sledgehammer

- Isar Proof
- Compression

lemma

```
fixes a :: real and b :: real
assumes a0: "0<a" and a1: "a<1"
        and b0: "0<b" and b1: "b<1"
shows "a+b - a*b > 0"
```

lemma

```
fixes a :: real and b :: real
assumes a0: "0<a" and a1: "a<1"
        and b0: "0<b" and b1: "b<1"
shows "a+b - a*b > 0"
```



25 ms

proof -

```
have "a * b < b"
  by (metis a1 b0 mult_strict_right_mono
    comm_semiring_1_class.normalizing_semiring_rules(11))
hence "a * b < a + b"
  by (metis a0 pos_add_strict)
thus "0 < a + b - a * b"
  by (metis add_less_imp_less_right diff_add_cancel
    comm_semiring_1_class.normalizing_semiring_rules(5))
```

qed

lemma

```
fixes a :: real and b :: real
assumes a0: "0<a" and a1: "a<1"
        and b0: "0<b" and b1: "b<1"
shows "a+b - a*b > 0"
```

Sledgehammer

- Isar Proof
- Compression
- Try0 & Fact Minimization

lemma

```
fixes a :: real and b :: real
assumes a0: "0<a" and a1: "a<1"
        and b0: "0<b" and b1: "b<1"
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shows "a+b - a*b > 0"
```

proof -

```
have "a * b < b"
  using a1 b0 by simp
hence "a * b < a + b"
  using a0 pos_add_strict by simp
thus "0 < a + b - a * b"
  by simp
```

qed



5 ms

lemma

```
fixes a :: real and b :: real
assumes a0: "0<a" and a1: "a<1"
        and b0: "0<b" and b1: "b<1"
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proof -

```
have "a * b < b"
  using a1 b0 by simp
hence "a * b < a + b"
  using a0 pos_add_strict by simp
thus "0 < a + b - a * b"
  by simp
```

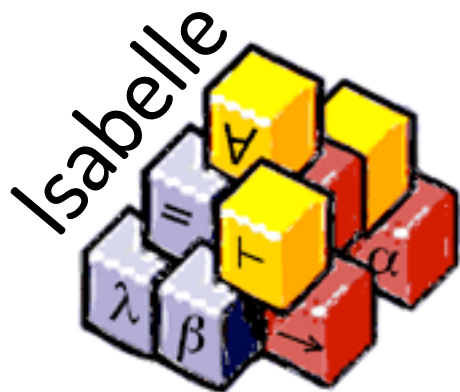
qed



5 ms

```
sledgehammer[isar_proofs, isar_compress=2]
```

Robust, Semi-Intelligible Isabelle Proofs from ATP Proofs



Steffen Smolka
Advisor: Jasmin Blanchette